Running Watch Design

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Tap

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Primary in-run screens. Swipe horizontally to navigate.

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Press hard key from any Run screen to pause.

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Flow 1: Start and End Run (1 of 2)
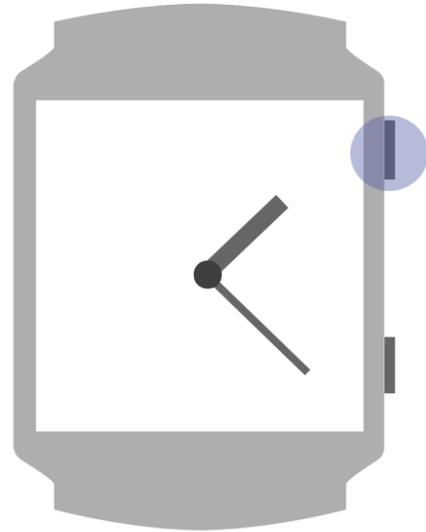
Step 1 - Watch Face (1)

Pressing the top hard key kicks off the process of starting the run. As soon as the hard key is pressed, the gps should begin trying to acquire a signal. Upon pressing the hard key, the Run Settings (14) screen is displayed.
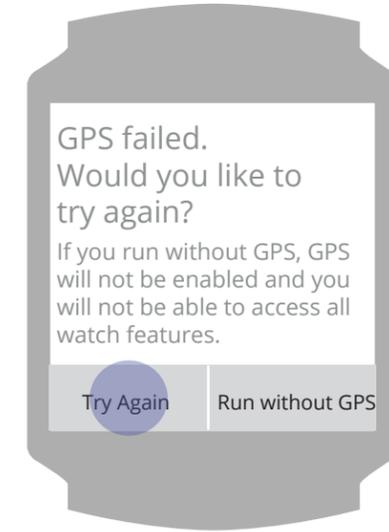
Step 2 - Run Settings (14)

Acquiring GPS in 60

Run Type

Outdoor Run ▶

Lap Settings

None ▶

Lap Distance

This is the run settings screen. The user can scroll vertically to see more settings. The watch is currently trying to get a gps signal. At the top of the screen are two items, a gps icon and a message. The message scrolls to display "Acquiring GPS in 60...Start without GPS". The icon should animate to signal the watch is trying to acquire GPS. The number is a countdown to acquire the signal. At this point, the user can either wait for the GPS signal, or he can start the run without GPS by pressing the top hard key.
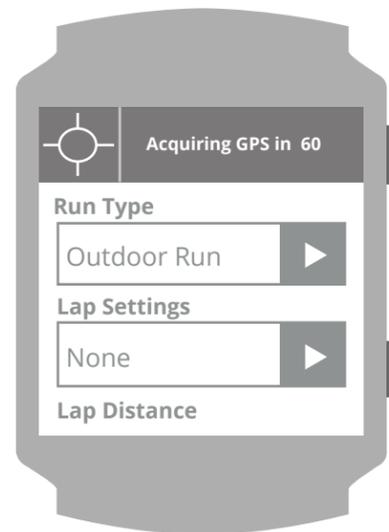
Step 2 - Run Settings (14)

Run without GPS ▶

Run Type

Outdoor Run ▶

Lap Settings

None ▶

Lap Distance

The watch will attempt to acquire a signal for 1 minute. If a GPS signal cannot be acquired after 1 minute, the watch should retry getting a signal automatically and reset the countdown with 60 more seconds. If we cannot do that and the gps fails, a message should be displayed informing the user that the gps has failed. In this scenario, the GPS has been trying to acquire a signal for 1 minute.

Step 4 -GPS Failed (13)

GPS failed. Would you like to try again?

If you run without GPS, GPS will not be enabled and you will not be able to access all watch features.

Try Again | Run without GPS

This screen notifies the user that the gps has failed and provides a warning about what will happen if the user continues without getting a gps signal. On this screen, the user has two options. Tapping the "Run without GPS" button allows the user to do the run without gps (though the watch will continue to try to get a signal) and displays the Run Screen - Stats screen (15). Tapping the "Try Again" button tries to acquire a gps signal again and displays the Run Settings screen (14).

Step 5 - Run Settings (14)

Acquiring GPS in 60

Run Type

Outdoor Run ▶

Lap Settings

None ▶

Lap Distance

The user has tapped the "Retry" button and the watch is attempting to acquire a GPS signal. The user still has the option to run without GPS by pressing the top hard key. In this scenario, the watch acquires a GPS signal.
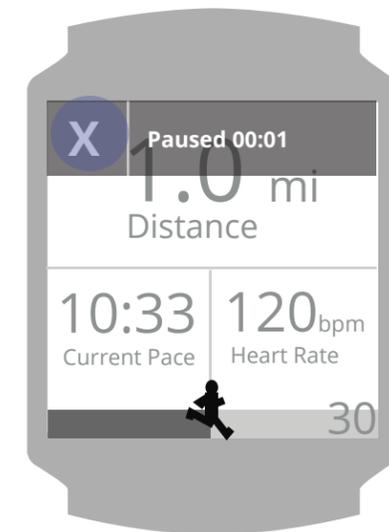
Step 6 -Run Settings (14)

Start ▶

Run Type

Outdoor Run ▶

Lap Settings

None ▶

Lap Distance

A GPS signal has been acquired. The start without GPS text is no longer displayed, as there is now a signal. Displayed is an indication that there is a GPS signal, and "Start" text. Tapping "Start" or pressing the top hard key starts the run and displays the Run Screen - Stats screen (15).

Step 7 - Run Screen - Stats (15)

1.0 mi
Distance

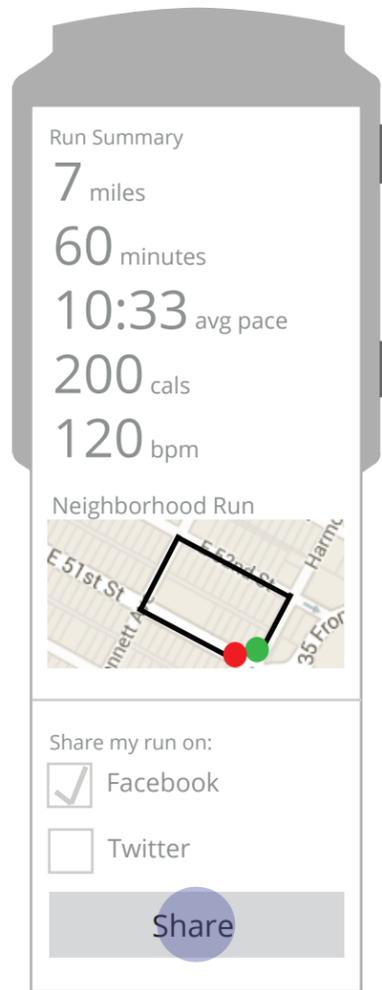10:33 | 120 bpm
Current Pace | Heart Rate

30

The user is now in his run. The default layout is 1x2, but the user can select a different layout in the Run Settings screen (14). Default stats displayed are distance, current pace, heart rate, progress. (TBD) In order to end the run, the user must first pause it by pressing the top hard key. This immediately pauses the run.

Step 8 - Run Screen - Run Paused (22)

X **Paused 00:01**

1.0 mi
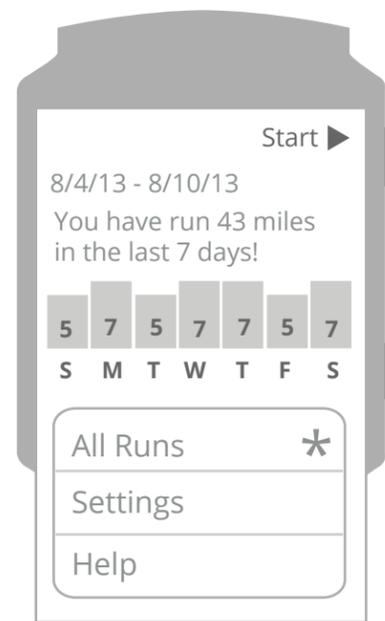Distance

10:33 | 120 bpm
Current Pace | Heart Rate

30

When the run is paused, an banner appears on every run screen to indicate state. The user can still interact with the run app while the run is paused. The pause banner at top displays a button to end the run and a message the run is paused, along with a timer. To end the run, the user taps the end run button.

Run Summary

7 miles

60 minutes

10:33 avg pace

200 cals

120 bpm

Neighborhood Run

E 51st St

Share my run on:

☑ Facebook

☐ Twitter

Share

Step 9 - Run Summary (23)

The user can scroll vertically to see the full summary. It includes a summary of the run, along with options to share the run to social networks. The run is automatically saved. Tapping the "Share" button posts it to social networks, and displays the run app homescreen. There is no option to not save the run. Tapping the "Share" button shares the run and displays the Running App Home screen (7). The user can also press the bottom hard key (Back) to go to the Watch Face screen ().

Start ▶

8/4/13 - 8/10/13

You have run 43 miles in the last 7 days!

5	7	5	7	7	5	7
S	M	T	W	T	F	S

All Runs ✱

Settings

Help

Step 10 - Run App Home (7)

This screen displays an infographic with mileage per day over the last 7 days. Also displayed is navigation to all runs, application settings, and help.

Flow 2: Pause/Unpause Run

1.0 mi
Distance

10:33 Current Pace | **120** bpm Heart Rate

30

Step 1 - Run Screen - Stats (15)

The user is in his run. In order to pause the run, the user presses the top hard key. Pressing the hard key pauses the run from any run screen. This immediately pauses the run.

X **Run Paused 00:01**

1.0 mi
Distance

10:33 Current Pace | **120** bpm Heart Rate

30
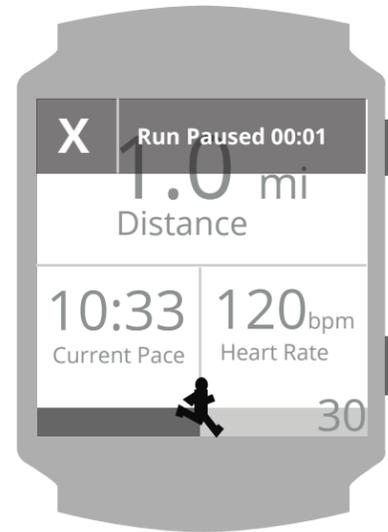
Step 2A - Run Screen - Run Paused (22)

When the run is paused, an overlay appears over every run screen to indicate state. (This may be an overlay or it may push down the content.) The user can still interact with the run app while the run is paused. The pause banner at top displays a button to end the run and a message the run is paused, along with a timer. The text in the banner rotates between a run paused message with timer, and a resume message. First text should be displayed for X seconds, and then the second text should appear and be displayed for X seconds.

X **Resume Run** ▶

1.0 mi
Distance

10:33 Current Pace | **120** bpm Heart Rate

30

Step 2B - Run Screen - Run Paused (22)

The text on the banner has changed to Resume Run, with an indicator to press the top hard key. To unpause the run, the user presses the top hard key again.

1.0 mi
Distance

10:33 Current Pace | **120** bpm Heart Rate

30
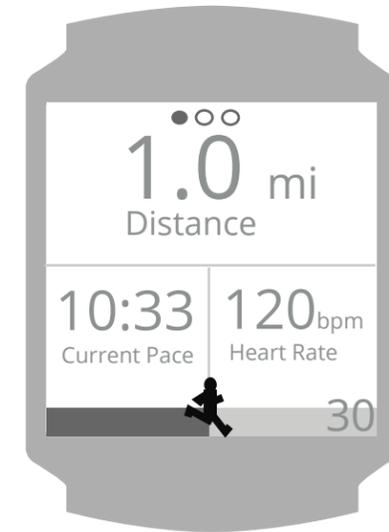
Step 3 - Run Screen - Stats (15)

The banner is no longer displayed and the run is again active.

Flow 3: Navigating a run
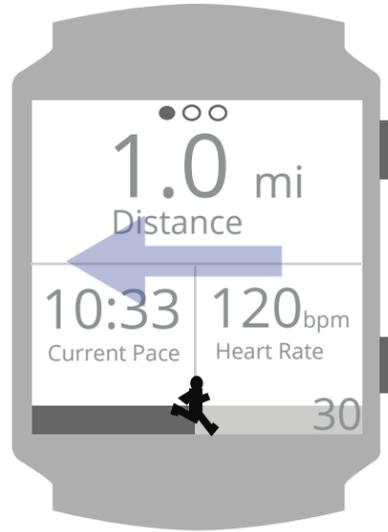
Step 1 - Run Screen - Stats (15)

The user is in his run. The default layout is 3-up, but the user can select a different layout in the Run Type/Settings screen (14). Default stats displayed are distance, current pace, heart rate, progress. (TBD) The primary run experience is comprised of 3 screens: stats, half map, and full map. In order to access these screens, the user swipes horizontally left and right. To access the Run Screen - Half Map screen (16), the user swipes left.
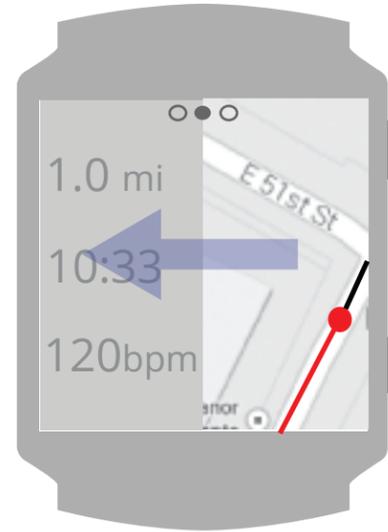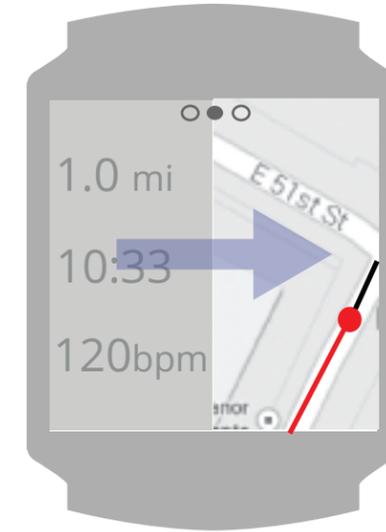

Step 2 - Run Screen - Half Map (16)

This displays a half map, which should be oriented north. Displayed on the map are the route, as well as an indicator of where the user currently is. Also on this screen are the stats that are displayed on the stats screen. Swiping horizontally to the left will display the Run Screen - Full Map screen (17). Swiping horizontally to the right will display the Run Screen - Stats screen (15).
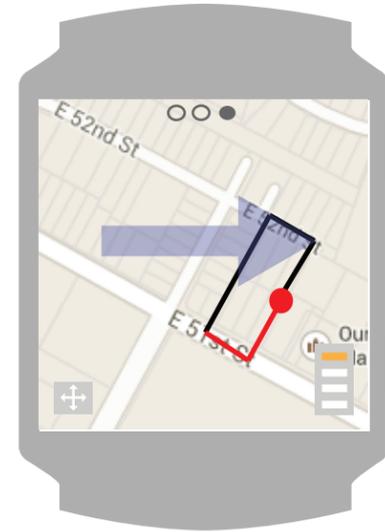
Step 3 - Run Screen - Full Map (17)

This screen displays the full map, zoomed out to the highest level. Also displayed on the map is the route, as well as an indicator of where the user currently is. Swiping horizontally to the left would display an indication that there is no further navigation that way. Swiping horizontally to the right displays the Run Screen - Half Map screen (16).

Step 4 - Run Screen - Half Map (16)

Swiping horizontally to the left will display the Run Screen - Full Map screen (17). Swiping horizontally to the right will display the Run Screen - Stats screen (15).
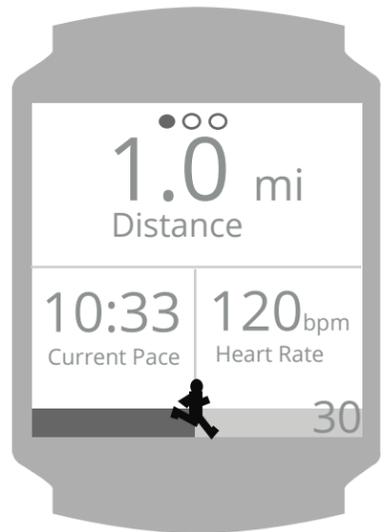

Step 5 - Run Screen - Stats (15)

Swiping horizontally to the left displays the Run Screen - Half Map screen (16). Swiping horizontally to the right would display an indication that there is no further navigation that way.

Flow 4: Interacting with Stats

Step 1 - Run Screen - Stats (15)

The user is in his run. The default layout is 3-up, but the user can select a different layout in the Run Type/Settings screen (14). Default stats displayed are distance, current pace, heart rate, progress. (TBD) The user has the option to change any of the three stats displayed. All stats are available to be displayed in any of the three spots. Tapping a stat displays the next stat in the list of stats the user has selected in Run Settings.
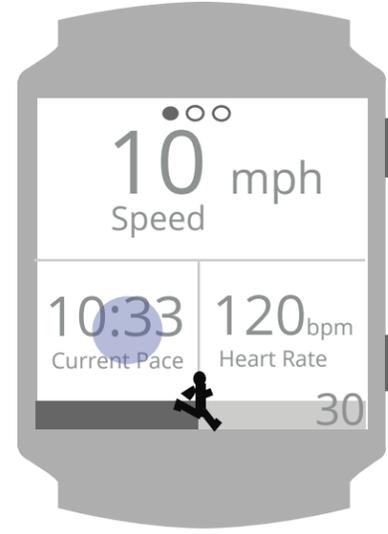
Step 2 - Run Screen - Stats (15)

In this case, the user has tapped Distance once, and Speed is displayed. The user can continue tapping the stat to display the next available stat in the list. When the user gets to the last item in the list, tapping again will display the first item in the list. In this case, the user taps Current Pace.
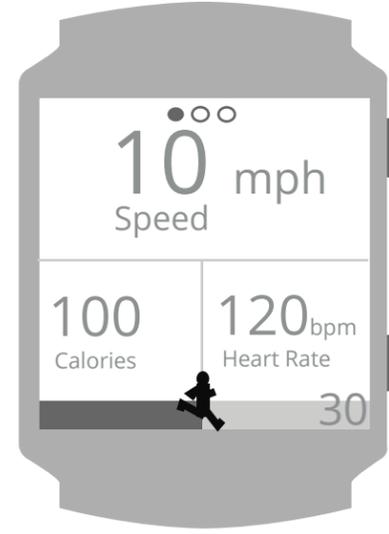
Step 3 - Run Screen - Stats (15)

The user has tapped Current Pace, and now Calories is displayed in its place. The user can cycle through any stat displayed. There may be some stats that are not tappable to cycle through the display.
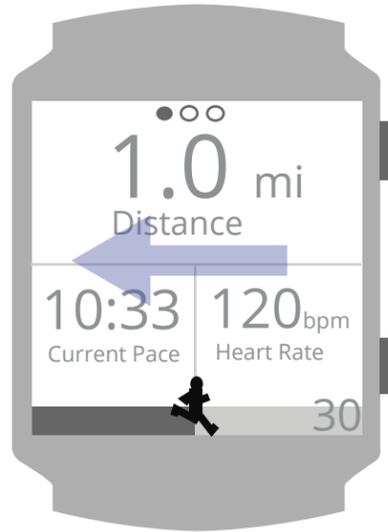
Step 1 - Run Screen - Stats (15)

Swiping horizontally to the left displays the Run Screen - Half Map screen (16).

See Flow 1 for Starting Run. See Flow 3 for Navigating a Run. See Flow 4 for Interacting with Stats.
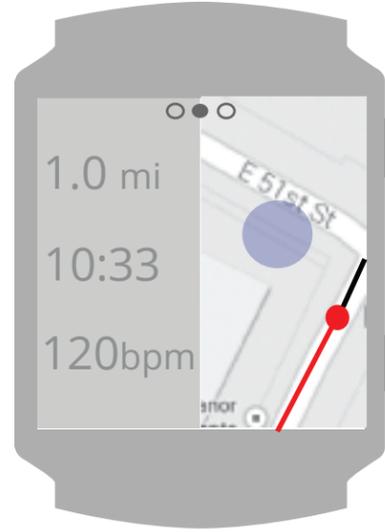
Step 2 - Run Screen - Half Map (16)

This screen displays a half map, which should be oriented north. The map should be displayed at most zoomed in level (street level). Displayed on the map are the route, as well as an indicator of where the user currently is. Also on this screen are the stats that are displayed on the stats screen. Tapping the map toggles between a zoomed in, street level view and a full route view. The user taps on the map.

Step 3 - Run Screen - Half Map (16)

The map is now displayed in full route view. Tapping the map again will display the zoomed in, street level view. The user swipes horizontally to the left.
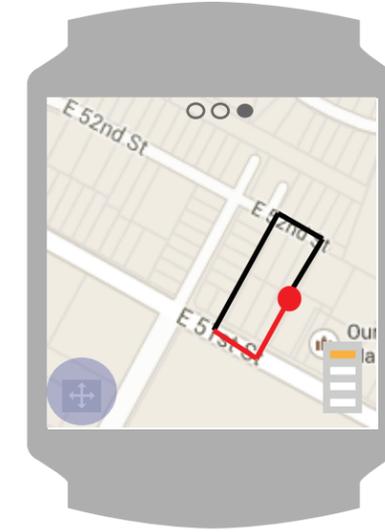
Step 4 - Run Screen - Full Map (17)

This screen displays the full map, at the highest level. Also displayed on the map is the route, as well as an indicator of where the user currently is. Swiping horizontally to the left would display an indication that there is no further navigation that way. Swiping horizontally to the right displays the Run Screen - Half Map screen (16). There are two controls, one for activating panning and the other for zooming. Tapping the pan control once allows the user to pan up, down, left, and right from this screen.

Step 5 - Run Screen - Full Screen Map (20)

The user can now pan in all directions. When panning is turned on, swiping left and right does not navigate the in run experience, it just moves the map left and right. Note that the position indicators at the top of the screen are NOT displayed when in pan mode. The user can also zoom the map by tapping the zoom control on the right or by just tapping the map. (The user can zoom whether or not in pan mode.) There are 4? zoom levels. From this level, tapping the map once would display the next lowest level zoom.

Tap the map twice.

Step 6 - Run Screen - Full Screen Map (20)

The zoomed in map is displayed. Tapping once more displays the third level zoom. Tapping twice more displays the fourth level zoom.
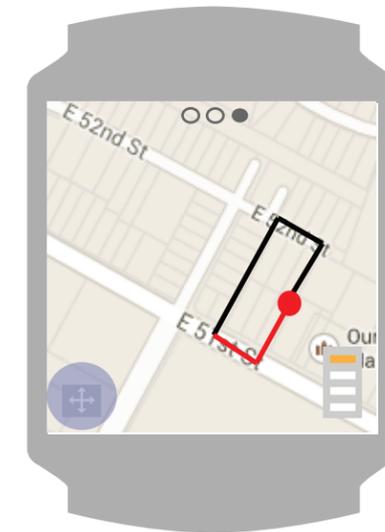

Tap the map three times.

Step 7 - Run Screen - Full Screen Map (20)

The map is zoomed to its lowest level. Tapping once more displays the third level zoom. Tapping twice more displays the second level zoom. Tapping three times displays the highest level zoom.
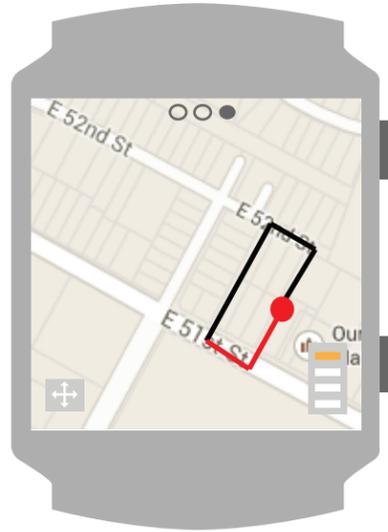

Step 8 - Run Screen - Full Screen Map (20)

The map is zoomed to its highest level. The map is still in pan mode. In order to leave pan mode and be able to navigate to the other in run screens, the user taps the pan button.
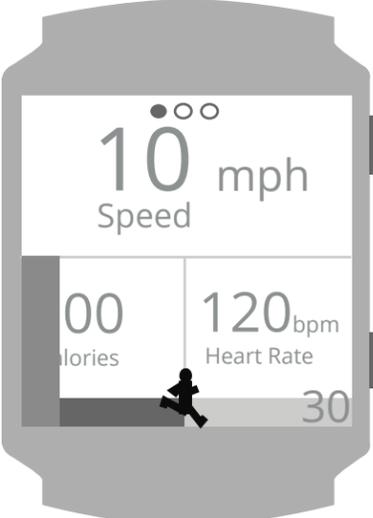
Step 9 - Run Screen - Full Screen Map (20)

The map is no longer in pan mode. The user can swipe left and right to access the other in run screens.

10 mph
Speed

00
lories

120bpm
Heart Rate

30

watch vibrates

10 mph
Speed

Battery Low
10% charge

10 mph
Speed

00
lories

120bpm
Heart Rate

30

watch vibrates

10 mph
Speed

Water Fountain
200ft on Left

Step 1 - Run Screen - Stats (15)

Each notification slides into view from the left. Notifications can be viewed from any screen. The watch vibrates to indicate a notification is being received. Notifications can include things like upcoming markers, battery life, gps signal, etc. Full list of notifications is TBD.

See Flow 1 for Starting Run. See Flow 3 for Navigating a Run. See Flow 4 for Interacting with Stats.

Step 2 - Run Notification (21)

This is the run stats screen with one notification. In this case, it is a battery low notification. The user has two options. He can either tap the notification to see details (not all notifications may have a detail screen TBD), or he can swipe to the left to dismiss the notification. The user swipes to the left on the notification.
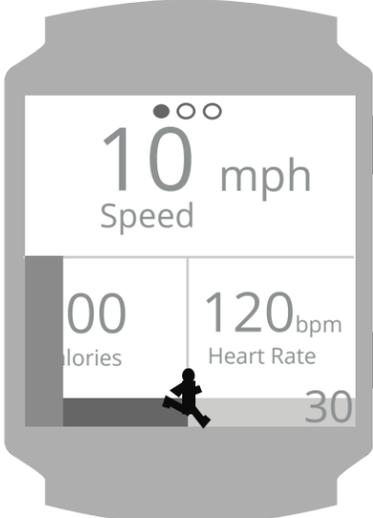
Step 3 - Run Screen - Stats (15)

Another notification has appeared on screen. The watch buzzes and the notification slides in from the left.
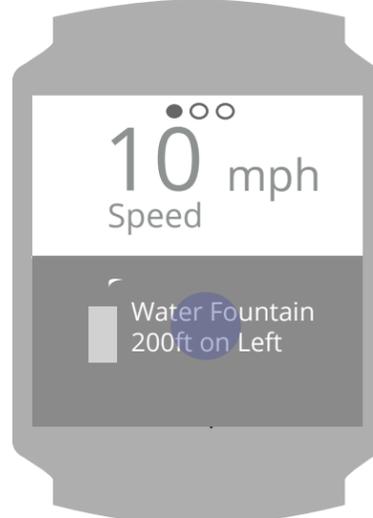
Step 4 - Run Notification (21)

This is the run stats screen with one notification. In this case, the user wants to see more detail about the notification. The user taps on the notification.

1.0 mi

E 51st St

10:33

120bpm

watch vibrates

10 mph
Speed

00
lories

120bpm
Heart Rate

30

watch vibrates

10 mph
Speed

Water Fountain
50ft on Left

10 mph
Speed

2

Restroom
100ft on Left
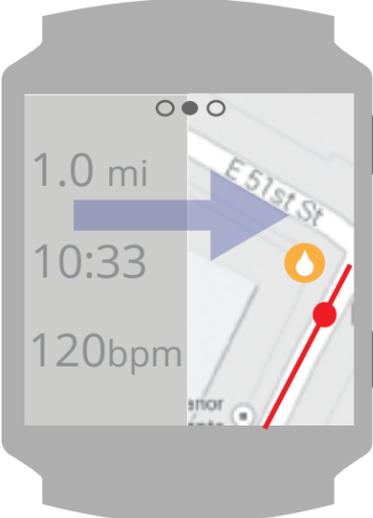
Step 5 - Run Screen - Half Map (16)

This is the half map screen. The water fountain marker is indicated on the map. From here the user can swipe to the left to see the full map screen or swipe to the right to display the stats detail screen. The user swipes to the right.
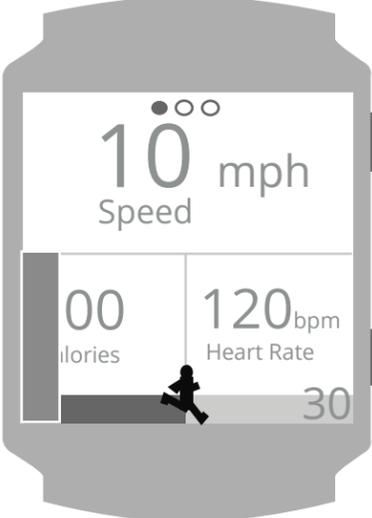
Step 6 - Run Notification (21)

The user returns to the stats screen and the notification has been dismissed. Another notification slides in from the left.

Step 7 - Run Notification (21)

The notification about another water fountain is displayed. While this notification is on screen, the user receives another notification.

Step 8 - Run Notification (21)

This is the run stats screen with two notifications. When multiple notifications are received, they stack upon each other, with the most recent at the top of the stack, and the oldest notification at the bottom of the stack. If more than one notification is present on screen, a bug will appear indicating the number of notifications displayed. TBD: We need to determine how many notifications this model could accommodate at once. The user swipes to the left on the most recent notification.

10 mph
Speed

Water Fountain
200ft on Left

10 mph
Speed

100
Calories

120bpm
Heart Rate

30

**Step 9 - Run Notification (21)**

This is the run stats screen with one notification. The restroom notification has been dismissed, and the bug is no longer displayed. The user swipes to the left on the other notification.
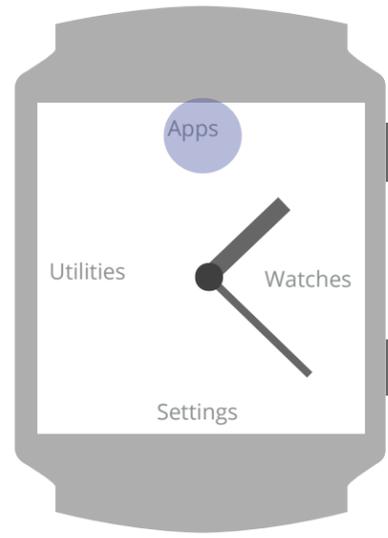
Step 10 - Run Screen - Stats (15)

This is the run stats screen. The water fountain notification has been dismissed, displaying the stats screen.
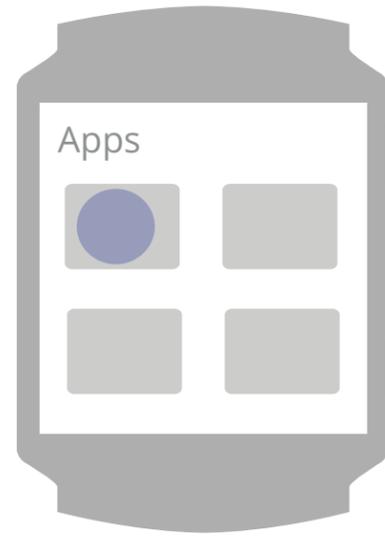
Flow 7: Accessing Run App
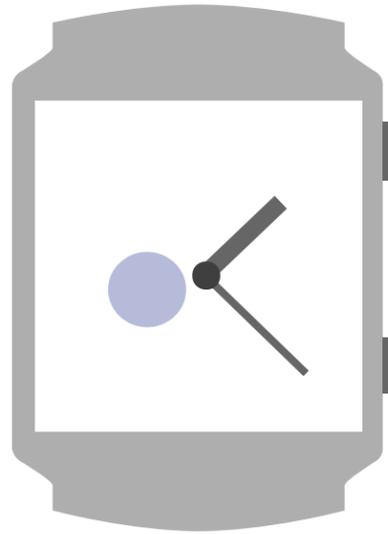
Step 1 - Watch Face (1)

Tapping anywhere on the watch face displays the native watch menu.

Step 2 - Watch Menu (2)

The menu options apps, utilities, watches, and settings are displayed. The user taps "Apps".

Step 3 - List of Apps (3)

A list of all apps, including the MMF Running App, are displayed. The user taps the MMF Running App icon.
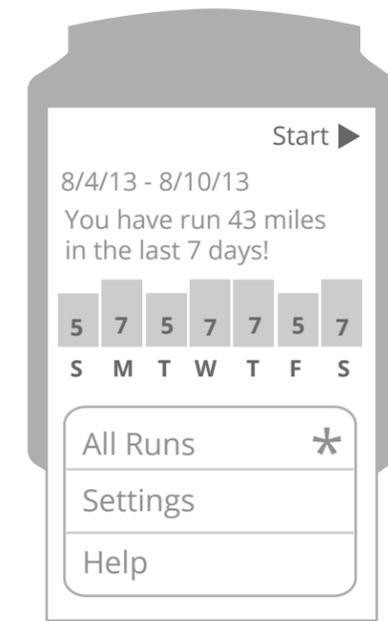
Step 4 - Run App Home (7)

This is the homescreen of the running app. Displayed on this screen are an infographic depicting miles run over the last 7 days. Also displayed are navigation to see all runs, application settings, and help. The icon next to "All Runs" indicates that there are runs that have not been synced. To return to the List of 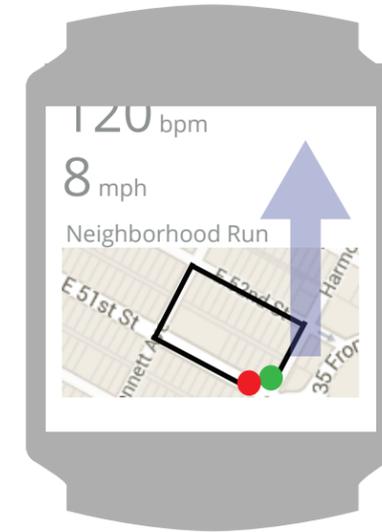Apps screen (3), the user presses the Back (bottom) hard key. To start a run from this screen, the user presses the top hard key or taps "Start".

Flow 8: Viewing a Past Run
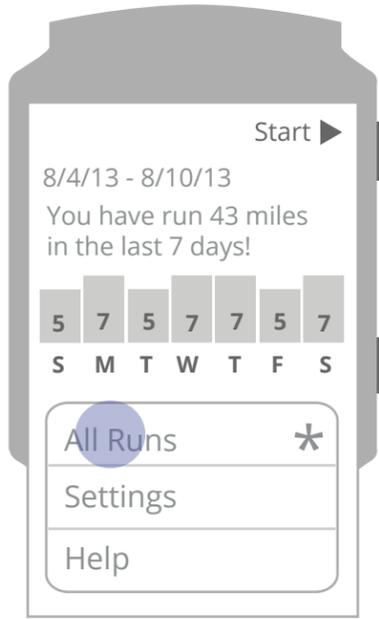
Start ▶

8/4/13 - 8/10/13
You have run 43 miles in the last 7 days!

5	7	5	7	7	5	7
S	M	T	W	T	F	S

All Runs ✳
Settings
Help

Step 1- Run App Home (7)

This is the homescreen of the running app. Displayed on this screen are an infographic depicting miles run over the last 7 days. Also displayed are navigation to see all runs, application settings, and help. The icon next to "All Runs" indicates that there are runs that have not been synced. The user taps "All Runs".

All Runs   Sync
○ 8/01/13   2 mi   20mins
○ 7/29/13   5 mi   50mins
   7/26/13   7 mi   60mins
   7/25/13   8 mi   80mins
   7/24/13   3 mi   30mins

Step 2 - List of Past Runs (9)

This screen displays a list of all runs the user has done with the watch. Each run displays the date it was run, the number of miles run, and the duration of the run. If a run has not been synced with MMF, an icon is displayed to the left. Also on this screen is a "Sync" button that when tapped, attempts to sync any unsynced runs. In order to return to the Run App Home screen (7), the user would press the Back (bottom) hard key. The user taps a run.

My Run 7/26/13

7 miles
60 minutes
10:33 avg pace
200 cals

Step 3 - Run Detail (11)

This screen displays details about the user's run. Displayed are a list of stats for the run, a thumbnail of the route, and a button to delete the run. In order to return to the List of Past Runs screen (9), the user would press the Back (bottom) hard key. The user scrolls vertically.

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120 bpm
8 mph
Neighborhood Run

Step 4 - Run Detail (11)

The route thumbnail displays the name of the route, the route taken, starting point, and ending point. Tapping the map displays a full screen map. The user scrolls vertically.

Neighborhood Run

Delete Run

Step 5 - Run Detail (11)

The rest of the screen is displayed. The delete button is at the bottom of the screen. Tapping "Delete Run" deletes the run. The user taps the map thumbnail.
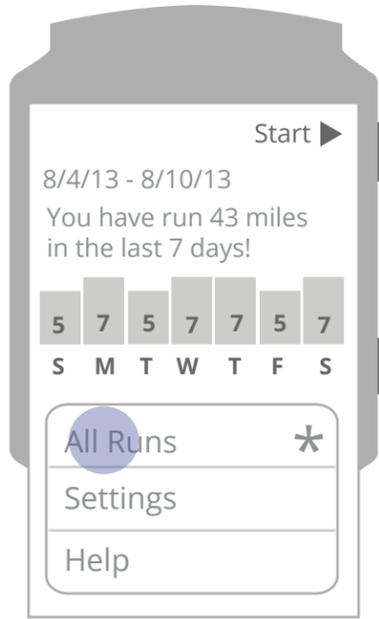

Step 6 - Run Detail Map ()

This is a full screen map displaying the route, start point, and end point. The user can pan the map left, right, up, and down. The user can also zoom the map in and out by tapping on the map. In order to return to the Run Detail screen (11), the user presses the Back (bottom) hard key.

My Run 7/26/13

7 miles
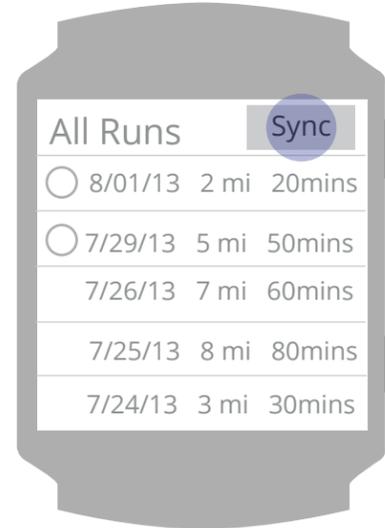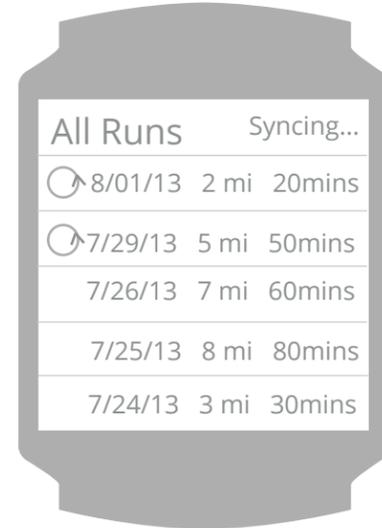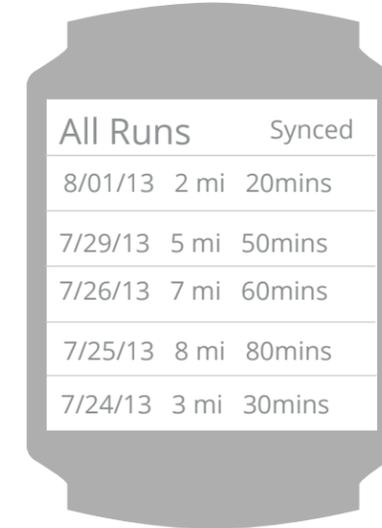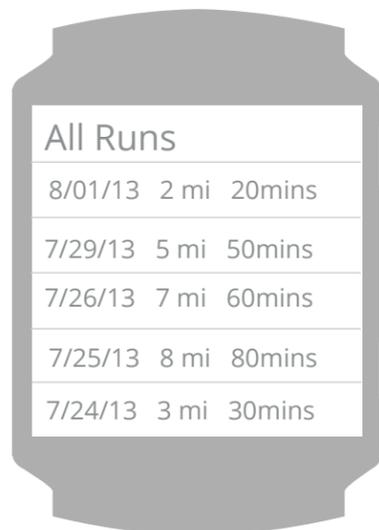60 minutes
10:33 avg pace
200 cals

Step 7 - Run Detail (11)

The user has returned to the run detail screen.

Flow 9: Syncing Runs

Start ▶

8/4/13 - 8/10/13

You have run 43 miles in the last 7 days!

5	7	5	7	7	5	7
S	M	T	W	T	F	S

All Runs   *

Settings

Help

Step 1 - Run App Home (7)

This is the homescreen of the running app. Displayed on this screen are an infographic depicting miles run over the last 7 days. Also displayed are navigation to see all runs, application settings, and help. The icon next to "All Runs" indicates that there are runs that have not been synced. To start a run from this screen, the user presses the top hard key or taps "Start". The user taps "All Runs".

All Runs   Sync

○ 8/01/13   2 mi   20mins

○ 7/29/13   5 mi   50mins

7/26/13   7 mi   60mins

7/25/13   8 mi   80mins

7/24/13   3 mi   30mins

Step 2 - List of Past Runs (9)

This screen displays a list of all runs the user has done with the watch. Each run displays the date it was run, the number of miles run, and the duration of the run. If a run has not been synced with MMF, an icon is displayed to the left. Also on this screen is a "Sync" button that when tapped, attempts to sync any unsynced runs. In order to return to the Run App Home screen (7), the user would press the Back (bottom) hard key. The user taps the "Sync" button.

All Runs   Syncing...

◔ 8/01/13   2 mi   20mins

◔ 7/29/13   5 mi   50mins

7/26/13   7 mi   60mins

7/25/13   8 mi   80mins

7/24/13   3 mi   30mins

Step 3 - List of Past Runs (9)

The watch has begun syncing. In this flow, it is assumed that the watch is connected to a wifi network. If there is no connection, tapping "Sync" will attempt to acquire a connection. When in the process of syncing, the "Sync" button changes to an indicator to let the user know the watch is syncing. The icons next to the items to be synced should be animated or change to let the user know those items are syncing. As soon as an item has synced, the icon should disappear.

All Runs   Synced

8/01/13   2 mi   20mins

7/29/13   5 mi   50mins

7/26/13   7 mi   60mins

7/25/13   8 mi   80mins

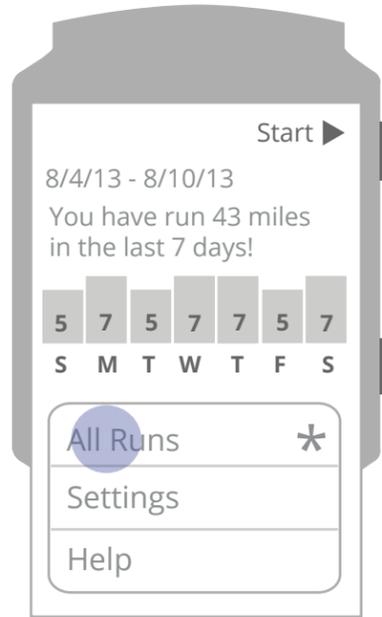7/24/13   3 mi   30mins

Step 4 - List of Past Runs (9)

The runs have been synced. The icons next to the unsynced runs no longer appears, as they are now synced. The "Synced" button at top has been replaced with a message to let users know that no items need to be synced. This message should persist for 15 seconds and then disappear.
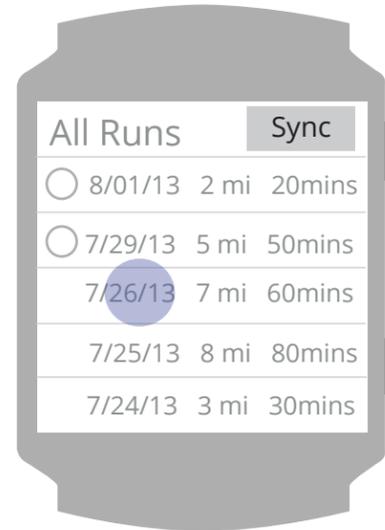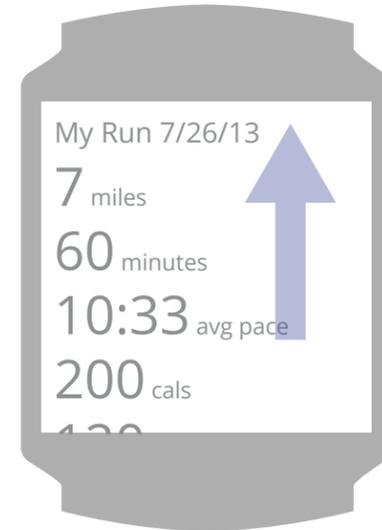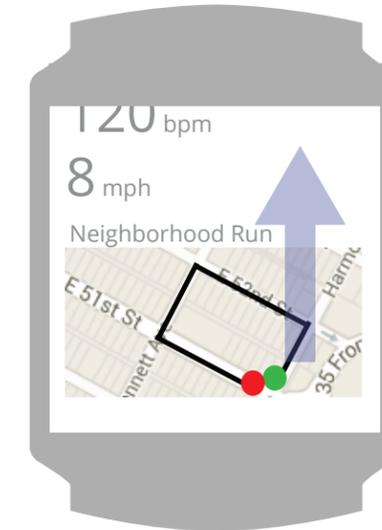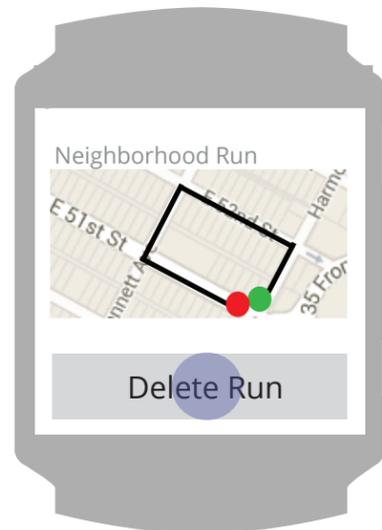

All Runs

8/01/13   2 mi   20mins

7/29/13   5 mi   50mins

7/26/13   7 mi   60mins

7/25/13   8 mi   80mins

7/24/13   3 mi   30mins

Step 5 - List of Past Runs (9)

All runs have been synced.

Flow 10: Deleting a Run

Start ▶

8/4/13 - 8/10/13
You have run 43 miles
in the last 7 days!

5	7	5	7	7	5	7
S	M	T	W	T	F	S

All Runs   *
Settings
Help

Step 1 - Run App Home (7)

This is the homescreen of the running app. Displayed on this screen are an infographic depicting miles run over the last 7 days. Also displayed are navigation to see all runs, application settings, and help. The icon next to "All Runs" indicates that there are runs that have not been synced. To start a run from this screen, the user presses the top hard key or taps "Start". The user taps "All Runs".

All Runs   Sync
○ 8/01/13   2 mi   20mins
○ 7/29/13   5 mi   50mins
7/26/13   7 mi   60mins
7/25/13   8 mi   80mins
7/24/13   3 mi   30mins

Step 2 - List of Past Runs (9)

This screen displays a list of all runs the user has done with the watch. Each run displays the date it was run, the number of miles run, and the duration of the run. If a run has not been synced with MMF, an icon is displayed to the left. Also on this screen is a "Sync" button that when tapped, attempts to sync any unsynced runs. In order to return to the Run App Home screen (7), the user would press the Back (bottom) hard key. The user taps a run.

My Run 7/26/13

7 miles
60 minutes
10:33 avg pace
200 cals

Step 3 - Run Detail (11)

This screen displays details about the user's run. Displayed are a list of stats for the run, a thumbnail of the route, and a button to delete the run. In order to return to the List of Past Runs screen (9), the user would press the Back (bottom) hard key. The user scrolls vertically.

---

120 bpm
8 mph
Neighborhood Run

E 51st St

Step 4 - Run Detail (11)

The route thumbnail displays the name of the route, the route taken, starting point, and ending point. Tapping the map displays a full screen map. The user scrolls vertically.

Neighborhood Run

E 51st St

Delete Run

Step 5 - Run Detail (11)

The rest of the screen is displayed. The delete button is at the bottom of the screen. Tapping "Delete Run" deletes the run. The user taps "Delete Run".

Are you sure you want to delete your run?

Yes

No

Step 6 - Delete Run Dialog ()

Upon tapping "Delete Run", a dialog is displayed asking users to confirm they would like to delete the run. Tapping the "No" button does not delete the run and displays the Run Detail screen (11).Tapping the "Yes" button deletes the run and displays the List of Past Runs screen (9). The user taps "Yes".

All Runs   Sync
○ 8/01/13   2 mi   20mins
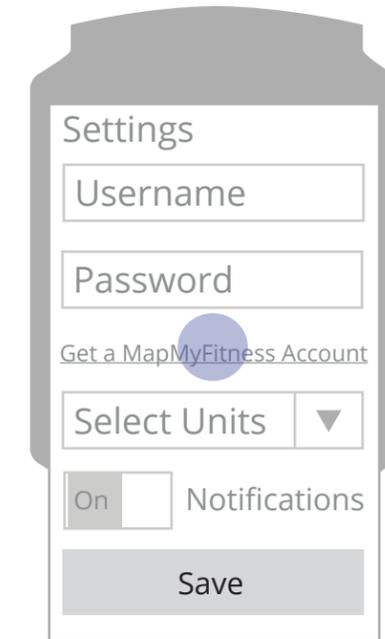○ 7/29/13   5 mi   50mins
7/25/13   8 mi   80mins
7/24/13   3 mi   30mins
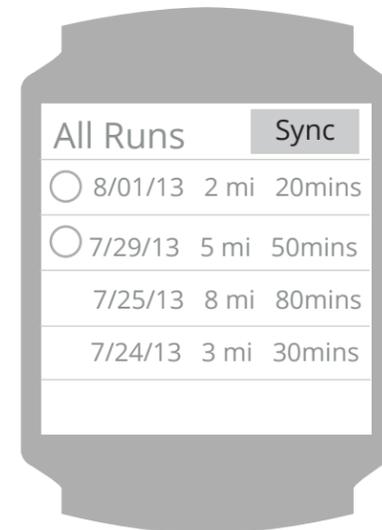
Step 7 - List of Past Runs (9)

The list of runs is displayed without the deleted run.

Flow 11: Accessing Run App Settings
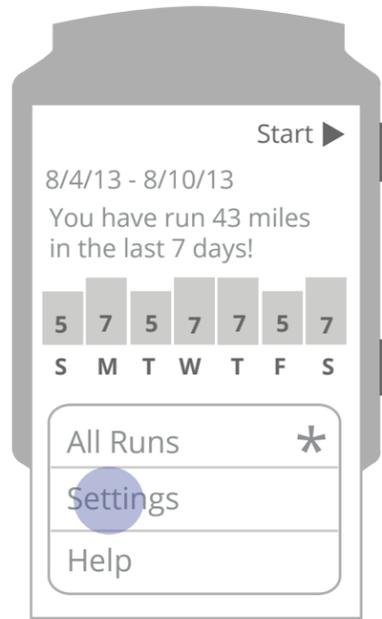
Start ▶

8/4/13 - 8/10/13
You have run 43 miles
in the last 7 days!

| 5 | 7 | 5 | 7 | 7 | 5 | 7 |
| S | M | T | W | T | F | S |

All Runs   ✳

Settings

Help

Step 1 - Run App Home (7)

This is the homescreen of the running app. Displayed on this screen are an infographic depicting miles run over the last 7 days. Also displayed are navigation to see all runs, application settings, and help. The icon next to "All Runs" indicates that there are runs that have not been synced. To start a run from this screen, the user presses the top hard key or taps "Start". The user taps "Settings".

Settings

Username

Password

Get a MapMyFitness Account

Select Units ▼

On   Notifications
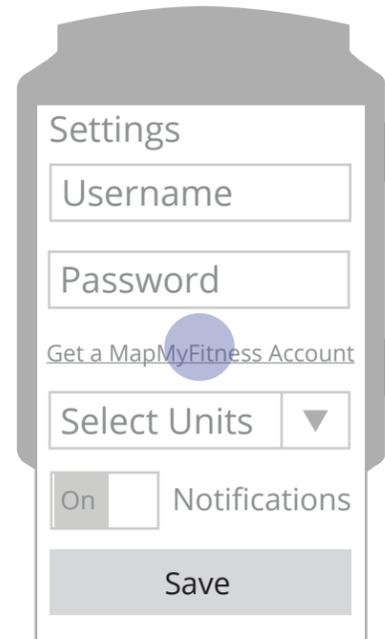
Save

Step 2 - App Settings (8)

These are the general app settings. On this screen are settings for: MMF username, MMF password, units, and enabling/disabling notifications. Tapping "Save" saves the settings. Also on this screen is a link to information about how to get a MapMyFitness account. The user taps "Get a MapMyFitness Account".

Note: We removed auto-share to social networks because this must be done explicitly.

How do I get a MapMyFitness account?

Instructional text here for how users set up a MapMyFitness account.

Step 3 - Get An Account (26)

This screen displays instructions about how to get a MapMyFitness account if the user does not yet have one. The user presses the Back (bottom) hard key.

Settings

Username

Password

Get a MapMyFitness Account

Select Units ▼

On   Notifications

Save

Step 4 - App Settings (8)

The user has returned to the settings screen.

Screen 1

Start without GPS ▶

Run Type
Outdoor Run ▶

Lap Settings
Auto-Lap ▶

Lap Distance
1 mile ▶

Route
Town Lake ▶

Goal
Time ▶

Total Minutes
60

Layout Options

Stats
Select Stats
Select Stats
Select Stats
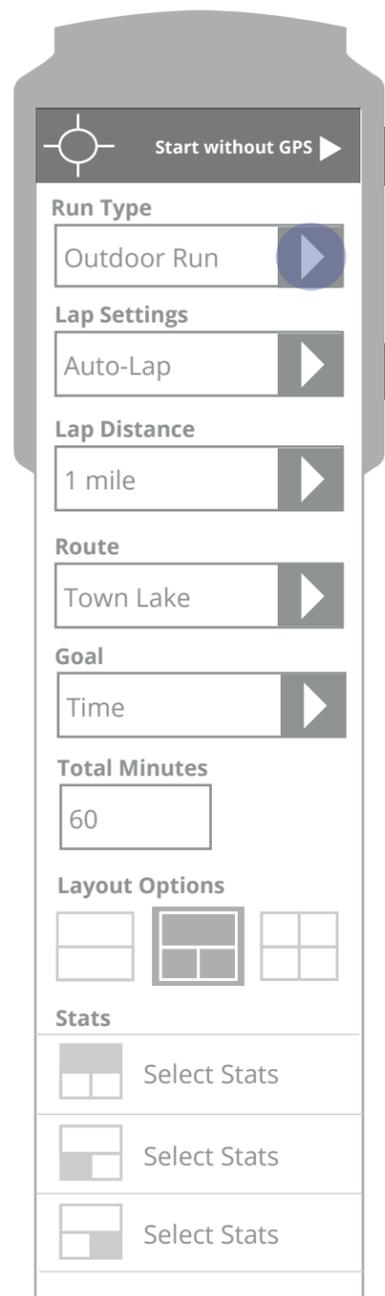
Step 1 - Run Settings (14)

This is the run settings screen. The user can scroll vertically to see all settings. The options available are dependent upon run type selected if the options for each run type are different. (TBD) Run Settings options are: run type, lap settings, lap distance, route, goal, total minutes/distance, layout options, and stats options. The user taps Run Type.

Screen 2

Acquiring GPS in 60

Run Type
Treadmill Run
Outdoor Run ✓
Laps
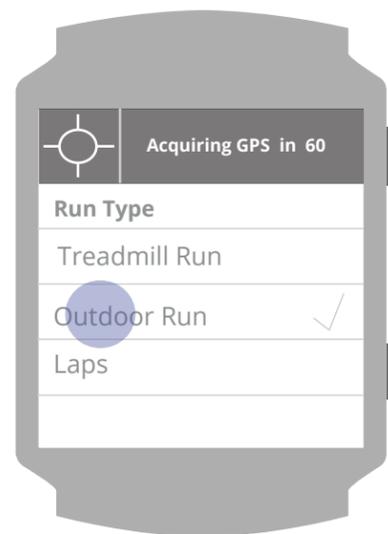
Step 2 - Run Type ()

The list of all available run types are displayed. If the user selects Outdoor Run, the GPS will continue to try to acquire a signal. If the user selects Treadmill Run or Laps, the GPS will stop trying to acquire a signal and display the start button. The user taps Outdoor Run.

Screen 3

Acquiring GPS in 60

Run Type
Outdoor Run ▶

Lap Settings
None ▶

Lap Distance

Step 3 - Run Settings (14)

The user is returned to the Run Settings screen. Lap Settings allows the user to automatically track laps at a specified distance. The user taps Lap Settings.

Screen 4

Acquiring GPS in 60

Lap Settings
None ✓
Auto-Lap
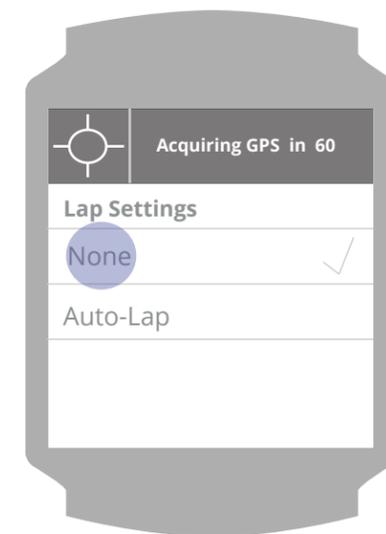
Step 4 - Lap Settings ()

The list of lap settings is displayed. Selecting None does not track laps. Selecting Auto-Lap tracks laps automatically at the specified interval. The user taps None.

Screen 5

Acquiring GPS in 60

Lap Distance
1 mile ▶

Route
Town Lake ▶

Goal

Step 5 - Run Settings (14)

The user is returned to the Run Settings screen. Lap Distance allows the user to set the distance for an auto-lap. Distances available are 1 mile, 2 miles, 3 miles (TBD). The user taps Route.

Screen 6

Acquiring GPS in 60

Route
Town Lake   7 miles   343
Eastside   5 miles

Step 6 - Route ()

The list of bookmarked routes is displayed. For each route, a thumbnail map of the route, mileage, and route are displayed. We could also display nearby routes, but a GPS signal would be needed in order to display those. The user taps on a route to select it.

Screen 7

Acquiring GPS in 60

Goal
Time ▶

Total Minutes
60

Layout Options
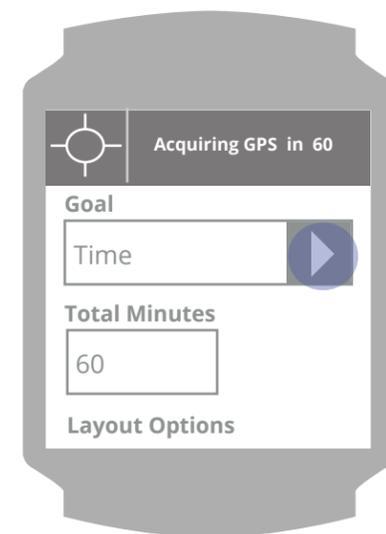
Step 7 - Run Settings (14)

The user is returned to the Run Settings screen. Goal allows the user to set a target in either time or distance. If the user selects time, the field below displays Total Minutes. If the user selects Distance, the field below displays Total Miles. The user taps Goal.

Acquiring GPS in 60

Goal

Time ✓

Distance

Step 8 - Goal Type ()

Displayed are a list of available goal types. Still need to determine other goal types. The user taps Time.

Acquiring GPS in 60

Layout Options

Stats

Duration ▶
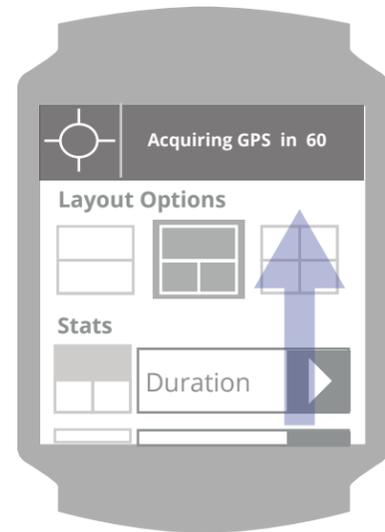
Step 9 - Run Settings (14)

The user has returned to the Run Settings screen. The last two settings are Layout Options and Stats. The user has a choice of three layout options. Tapping a layout option selects it. The user scrolls.

Acquiring GPS in 60

Stats

Select Stats

Select Stats
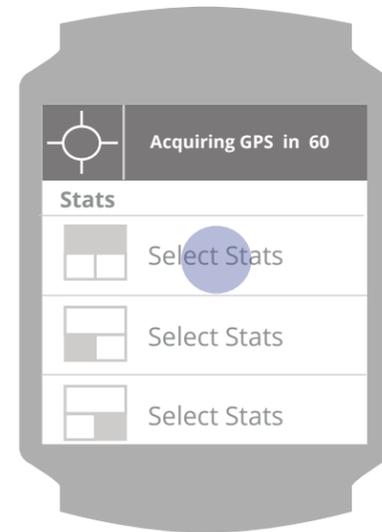
Select Stats

Step 10 - Run Settings (14)

The Stats options allow the user to select which stats are available for each position. The icon indicates the position for which the user is selecting the stats. All stats should be available for each position. The user taps the top position.

Acquiring GPS in 60

Stats

Select Stats

1 Duration

2 Distance

3 Pace

4 Calories

5 Speed

Select Stats
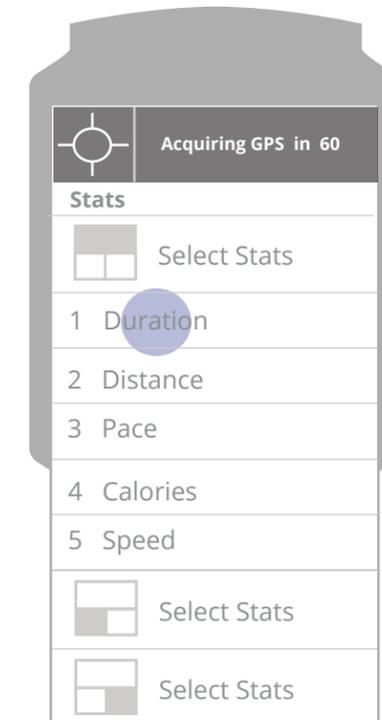
Select Stats

Step 11 - Run Settings (14)

The user can assign up to 5 stats for each position. Each position displays the order in the list and the name of the stat. For each position, 5 stats will be selected by default. To select a stat, the user taps on it.

Acquiring GPS in 60

None

Duration ✓

Distance
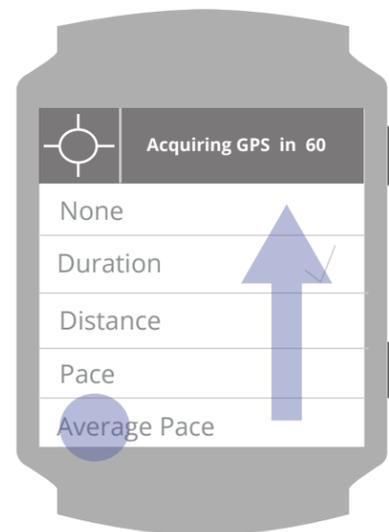
Pace

Average Pace

Step 12 - Run Stats Picker ()

This is the list of all available stats. The user can scroll to see the entire list. Tapping a stat selects that stat and displays the Run Settings (14) screen. The user taps Average Pace.

Acquiring GPS in 60

Stats

Select Stats

1 Average Pace

2 Distance

3 Pace

4 Calories

5 Speed

Select Stats

Select Stats
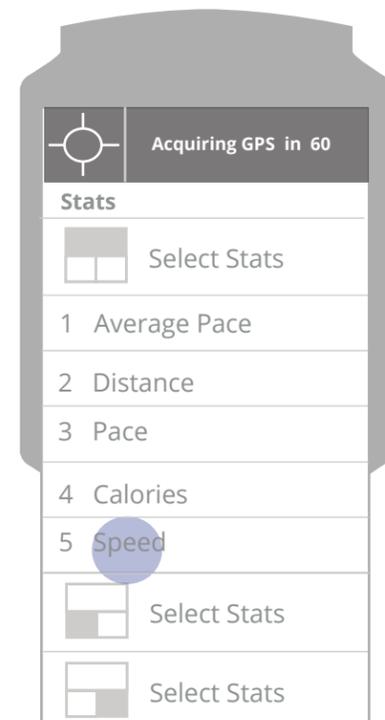
Step 13 - Run Settings (14)

In this scenario, the user has replaced Duration with Average Pace. The user also has the option to assign nothing to a slot. The user taps Speed.

Acquiring GPS in 60

None

Duration ✓

Distance

Pace

Calories

Step 14 - Run Stats Picker ()

In this case, the user doesn't want a fifth stat, so he taps None.

Acquiring GPS in 60

Stats

Select Stats

1 Average Pace

2 Distance

3 Pace

4 Calories

5 None

Select Stats
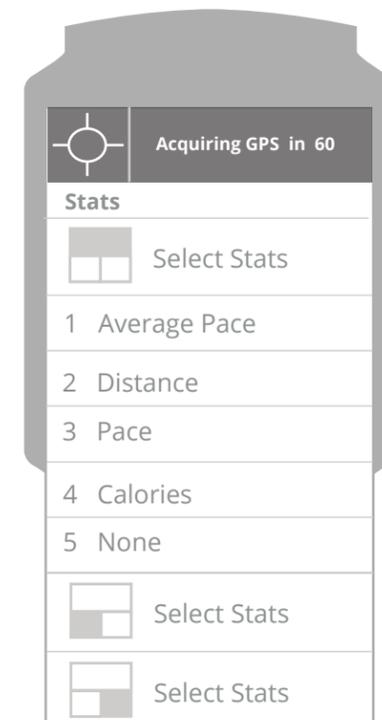
Select Stats

Step 15 - Run Settings (14)

Speed has been replaced with None. The user will be able to cycle through four stats during the run. If the user selects another stat position, this one will close and that section will open.

Flow 13: Access Other Apps While in a Run

10 mph
Speed

100 Calories

120bpm Heart Rate

30

Step 1 - Run Screen - Stats (15)

The user is in a run. While in a run, whether in paused or active state, the user can access all other functionality of the watch. To leave the in run experience from the Run Screens, the user presses the bottom hard key (Back).

Run Active   Return ▶
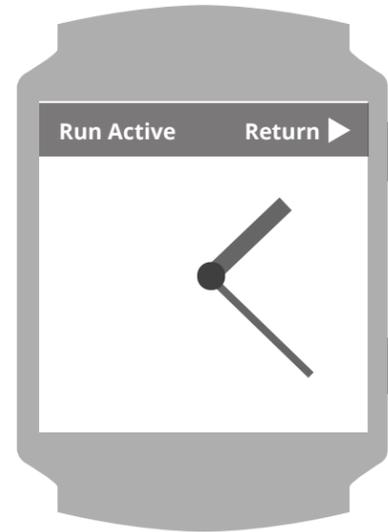
Step 2 - Watch Face (1)

Pressing the bottom hard key has returned the user to the Watch Face screen (1). A message will appear at the top of this screen informing the user that the run is active and indication to press top hard key to return to the run experience. The assumption is that we will not be able to display this banner on Casio screens and/or apps. If we can, this banner should persist at the top of all screens. Or maybe we can display the banner just on the Watch Face?

Run Active   Return ▶

Step 3 - Watch Face (1)

The banner persists on this screen for 1 minute before disappearing. If possible, maybe the banner could persist on the Watch Face.
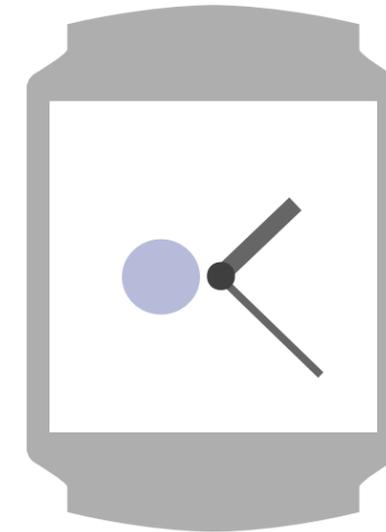
Step 4 - Watch Face (1)

The banner has disappeared. The user taps the Watch Face.

Apps

Utilities   Watches

Settings
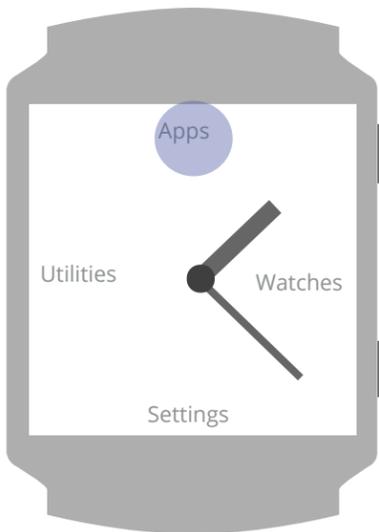
Step 5 - Watch Menu (2)

The watch menu is displayed. The user taps "Apps".
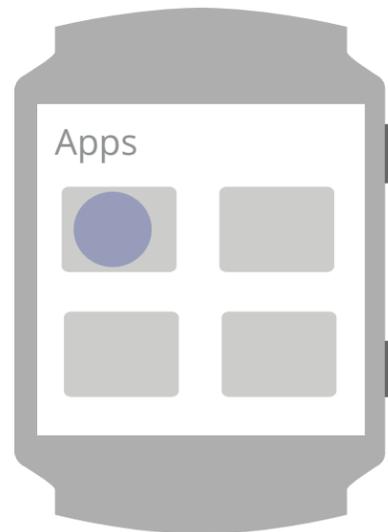
Apps

Step 6 -List of Apps (3)

The list of apps is displayed. The user taps Facebook.

Facebook

Step 7 -Application ()

The user has opened Facebook. At this point, the run is still active. To return to the run experience, the user presses the top hard key. If we can display the banner at the top of the screen, the user could tap that as well to return.

10 mph
Speed

100 Calories

120bpm Heart Rate

30
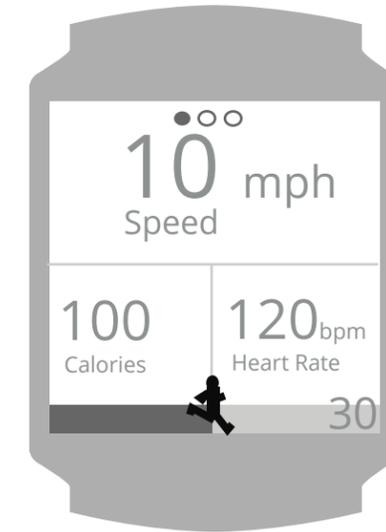
Step 8 -Run Screen - Stats (15)

The user has been returned to the run experience with the run still active.

Step 1 - Run Settings (14)

Run Type	
Outdoor Run	▶

Lap Settings

| Auto-Lap | ▶ |

Lap Distance

| 1 mile | ▶ |

Route

| Town Lake | ▶ |

Goal

| Time | ▶ |

Total Minutes

| 60 |

Layout Options

Stats

Select Stats
Select Stats
Select Stats
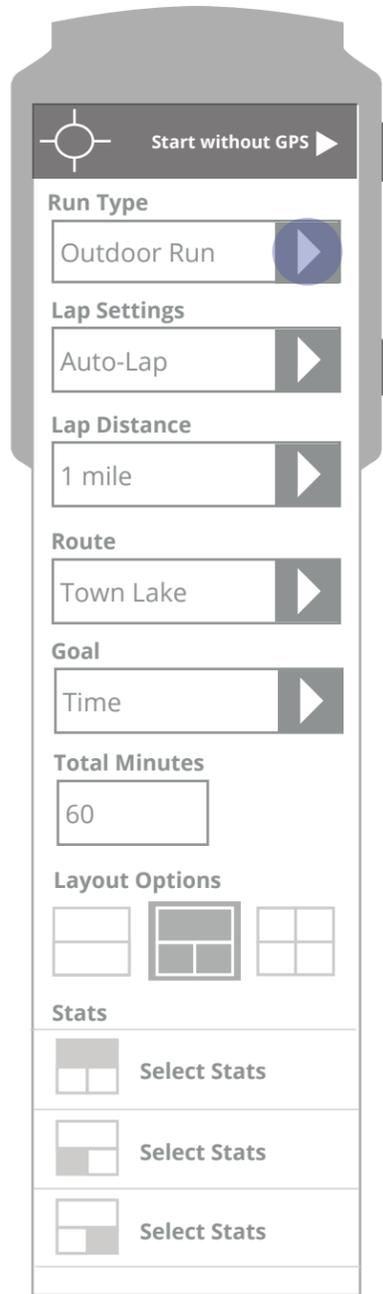
The user taps Run Type to select a run type.

Step 2 - Run Settings (14)

Run Type

Treadmill Run

Outdoor Run ✓

Laps

The user taps Laps.

Step 5 - Lap ()

07:20
Duration

00:20 120bpm
Lap 2   Heart Rate

1

The user has completed the first lap, so the stats for lap 2 are displayed. The Duration is the total duration of the run. The duration for the lap has been reset to 00:00, and now displays "Lap 2". The progress indicator has also been reset for the next lap. The user can access previous lap times by tapping the lap square.

Step 3 - Run Settings (14)

Start ▶

Run Type

| Laps | ▶ |

Lap Settings

| Auto-Lap | ▶ |

Lap Distance

| 1 mile | ▶ |

Route

| Town Lake | ▶ |

Goal

| Time | ▶ |

Total Minutes

| 60 |

Layout Options

Stats

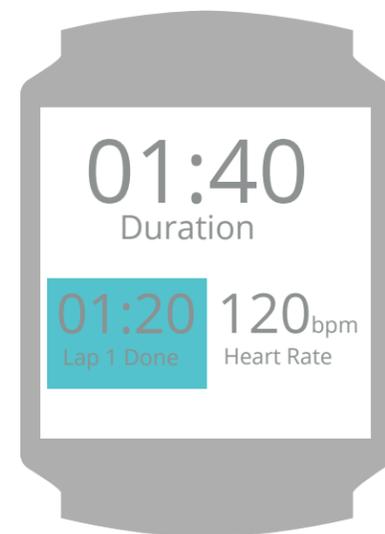Select Stats
Select Stats
Select Stats

The user is returned to the Run Settings screen. The user has the option of selecting from manual or auto lap. In this case, the user has chosen auto-lap. Lap Distance allows the user to choose from a predetermined list of distances: 1mi, 2mi. As the user has chosen Laps as the run type, the route, goal, total minutes, layout options and stats fields are disabled. In lap mode, the user does not have access to maps or other stats. The user presses the top hard key.
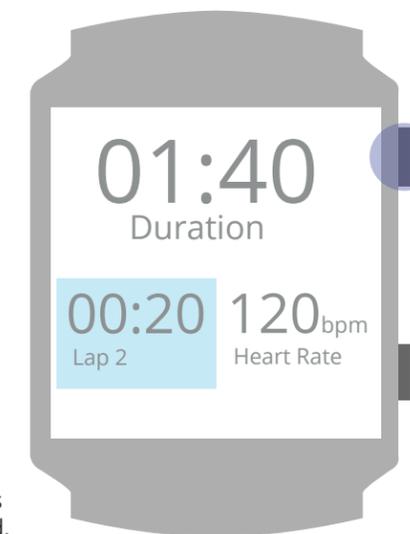
Question: Do we need to have a setting for number of laps?
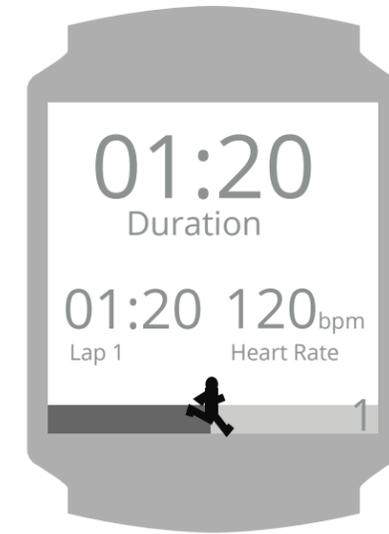
Step 4 - Lap ()

01:20
Duration

01:20 120bpm
Lap 1   Heart Rate

1

Upon pressing the hard key, the counter begins. Displayed are total duration of the run, the lap number and the duration of the lap, heart rate (need to determine what goes here if no hrm), and a progress indicator of where the user is in the lap. The number at the end of the progress indicator is the lap distance selected in the Settings screen. After the user completes a lap, the screen displays stats for the next lap.

Step 6 - Lap ()

07:20
Duration

07:00 120bpm
Lap 1   Heart Rate

1

The lap square has changed to display the duration of lap 1. Tapping again would display the duration of lap 2. To end the run, the user first presses the top hard key.

X | **Paused 00:01**
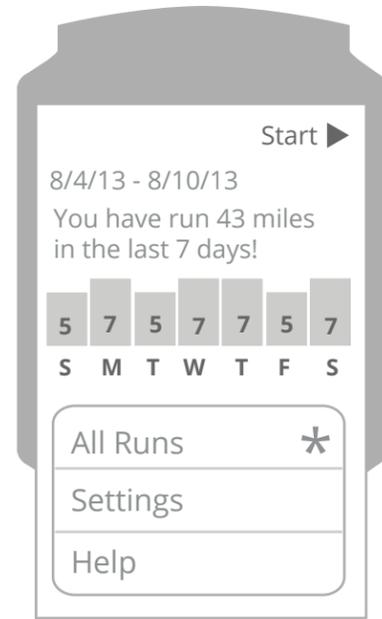
07:20
Duration

06:20 120bpm
Lap 2   Heart Rate

Step 7 - Lap - Lap Paused ()

The run is paused and displays the pause banner at the top of the screen. The user taps the End Run button.

Run Summary

2 miles

13:40 minutes

120 bpm

Laps

7:20 Lap 1

6:20 Lap 2

Share my run on:

☑ Facebook
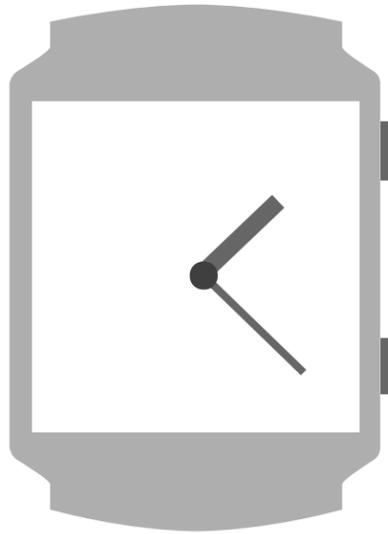
☐ Twitter

Share

Step 8 - Lap Summary ()

The user can scroll vertically to see the full summary. It includes a summary of the run, along with options to share the run to social networks. The run is automatically saved. Tapping the "Share" button posts it to social networks, and displays the run app homescreen. There is no option to not save the run. Tapping the "Share" button shares the run and displays the Running App Home screen (7). The user can also press the bottom hard key (Back) to go to the Watch Face screen ().

Start ▶

8/4/13 - 8/10/13

You have run 43 miles in the last 7 days!

5	7	5	7	7	5	7
S	M	T	W	T	F	S

All Runs   *

Settings

Help

Step 9 - Run App Home (7)

This is the homescreen of the running app. Displayed on this screen are an infographic depicting miles run over the last 7 days. Also displayed are navigation to see all runs, application settings, and help. The icon next to "All Runs" indicates that there are runs that have not been synced. To start a run from this screen, the user presses the top hard key or taps "Start".
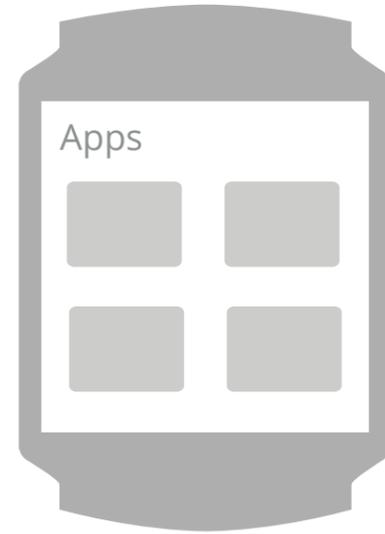
Step 1 - Run Settings (14)

	Start without GPS ▶

Run Type
Outdoor Run ▶

Lap Settings
Auto-Lap ▶

Lap Distance
1 mile ▶

Route
Town Lake ▶

Goal
Time ▶

Total Minutes
60

Layout Options

Stats
Select Stats
Select Stats
Select Stats

The user taps Run Type to select a run type. Note at this point that Lap Settings and Lap Distance are disabled.
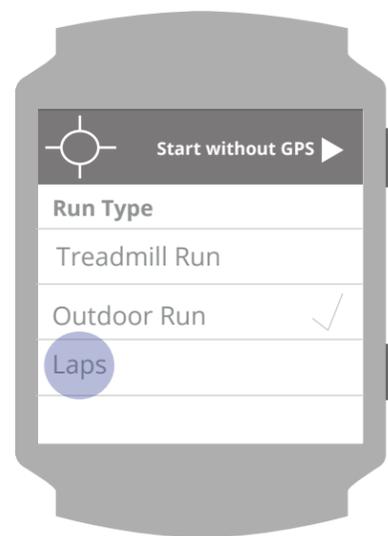
Step 2 - Run Settings (14)
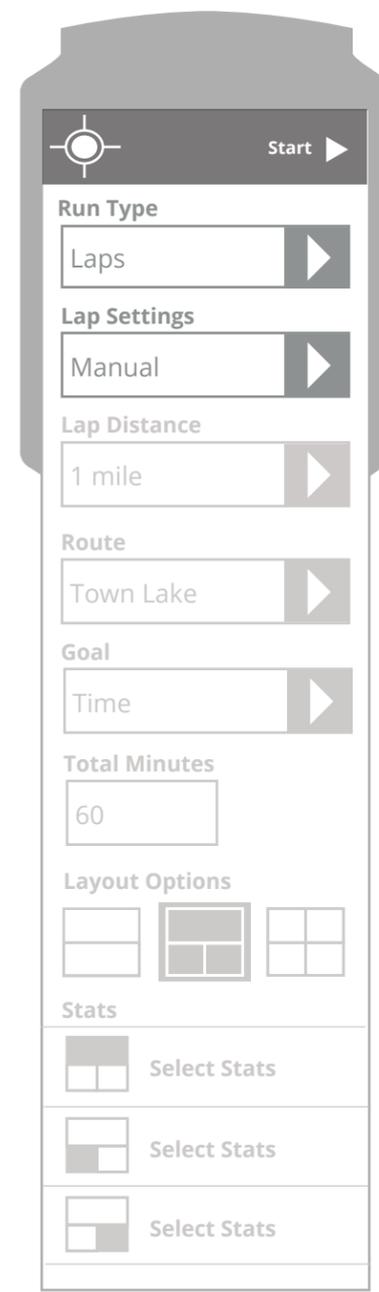
	Start without GPS ▶

Run Type
Treadmill Run
Outdoor Run ✓
Laps

The user taps Laps.

Step 5 - Lap ()

01:40
Duration

01:20 120bpm
Lap 1 Done   Heart Rate

The user has pressed the Lap button to mark the end of the lap. The lap button has changed colors to indicate a lap has been completed. The previous lap time persists here for 10 seconds, and then resets to display the duration of the current lap.

Step 3 - Run Settings (14)

	Start ▶

Run Type
Laps ▶

Lap Settings
Manual ▶

Lap Distance
1 mile ▶

Route
Town Lake ▶

Goal
Time ▶

Total Minutes
60

Layout Options

Stats
Select Stats
Select Stats
Select Stats

The user is returned to the Run Settings screen. The user has the option of selecting from manual or auto lap. In this case, the user has chosen manual. Lap Distance is disabled. As the user has chosen Laps as the run type, the route, goal, total minutes, layout options and stats fields are disabled. In lap mode, the user does not have access to maps or other stats. The user presses the top hard key.

Step 4 - Lap ()

01:20
Duration

01:20 120bpm
Lap 1   Heart Rate
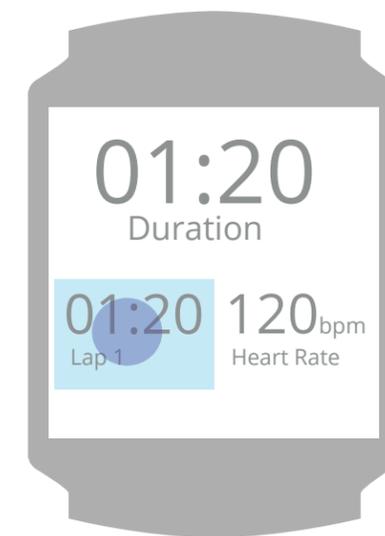
Upon pressing the hard key, the counter begins. Displayed are total duration of the run, the lap number and the duration of the lap, and heart rate (need to determine what goes here if no hrm). In order to mark a lap, the user taps the Lap button on the left.

Step 6 - Lap ()

01:40
Duration

00:20 120bpm
Lap 2   Heart Rate

Ten seconds have elapsed, so the button now displays "Lap 2" and the duration of the current lap. To mark lap 2, the user taps the button. To pause the run, the user presses the top hard key.

X Paused 00:01

01:40
Duration

00:20 120bpm
Lap 2   Heart Rate

Step 7 - Lap - Lap Paused ()

The run is paused and displays the pause banner at the top of the screen. The user taps the End Run button.

Run Summary

2 miles

13:40 minutes

120 bpm

Laps

7:20 Lap 1

6:20 Lap 2

Share my run on:

☑ Facebook

☐ Twitter

Share

Step 8 - Lap Summary ()

The user can scroll vertically to see the full summary. It includes a summary of the run, along with options to share the run to social networks. The run is automatically saved. Tapping the "Share" button posts it to social networks, and displays the run app homescreen. There is no option to not save the run. Tapping the "Share" button shares the run and displays the Running App Home screen (7). The user can also press the bottom hard key (Back) to go to the Watch Face screen ().

Start ▶

8/4/13 - 8/10/13
You have run 43 miles in the last 7 days!

5	7	5	7	7	5	7
S	M	T	W	T	F	S

All Runs   ✱

Settings

Help

Step 9 - Run App Home (7)

This is the homescreen of the running app. Displayed on this screen are an infographic depicting miles run over the last 7 days. Also displayed are navigation to see all runs, application settings, and help. The icon next to "All Runs" indicates that there are runs that have not been synced. To start a run from this screen, the user presses the top hard key or taps "Start".

Screen #1: Watch Face

Apps

Utilities   Watches
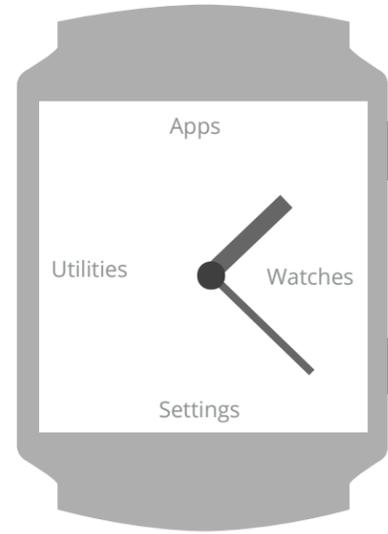
Settings

Screen #2: Watch Menu

Apps

Screen #3: List of Apps

Watches

Screen #4: Watches

Utilities

Screen #5: Utilities

Settings

Screen #6: Settings

Start ▶

8/4/13 - 8/10/13
You have run 43 miles
in the last 7 days!

| 5 | 7 | 5 | 7 | 7 | 5 | 7 |
| S | M | T | W | T | F | S |

All Runs   ✻
Settings
Help

Screen #7 - Run App Home

Settings

Username

Password

Get a MapMyFitness Account

Select Units   ▼

On   Notifications
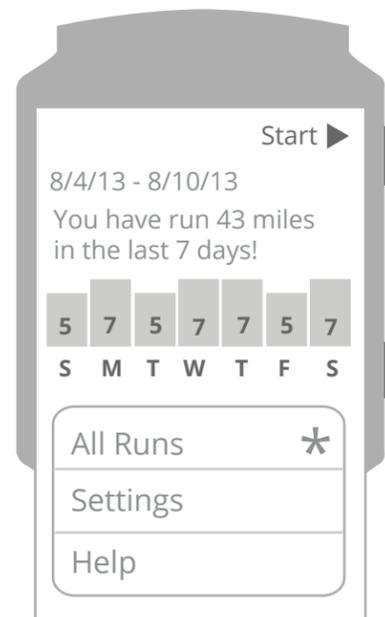
Save
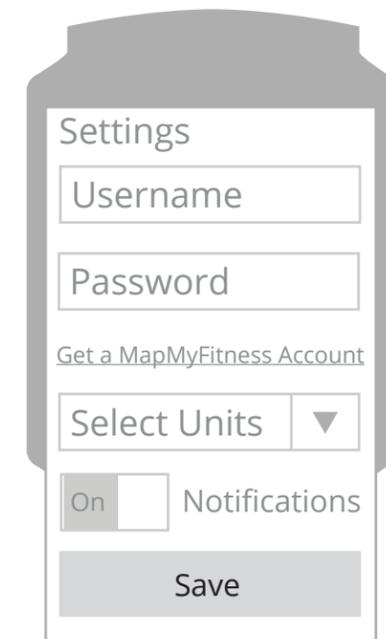
Screen #8 - App Settings
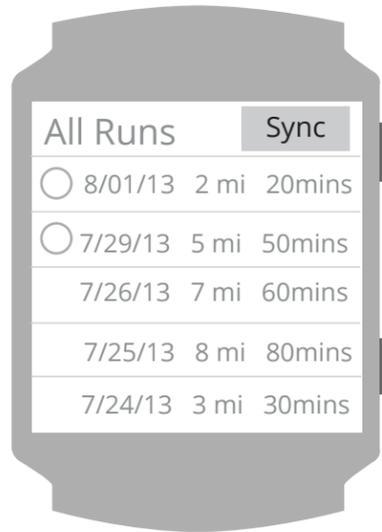
Screen #9 : List of Past Runs

All Runs	Sync
○ 8/01/13 2 mi 20mins	
○ 7/29/13 5 mi 50mins	
7/26/13 7 mi 60mins	
7/25/13 8 mi 80mins	
7/24/13 3 mi 30mins	

Screen #26 : Help

Help

Screen #26 : Get An Account

How do I get a MapMyFitness account?
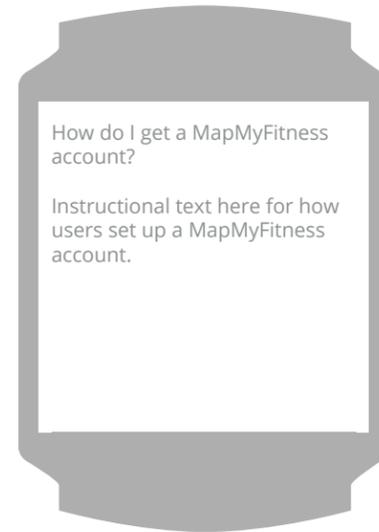
Instructional text here for how users set up a MapMyFitness account.

Screen #11: Run Detail

My Run 7/26/13

7 miles

60 minutes

10:33 avg pace

200 cals

120 bpm

8 mph

Neighborhood Run
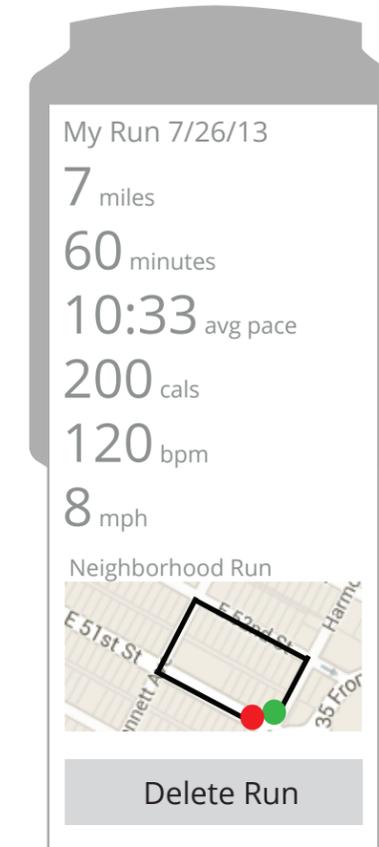
Delete Run

Screen #24 : Run Detail Map

Screen #25: Delete Run Dialog

Are you sure you want to delete your run?

Yes

No

Screen #13: GPS Failed

GPS failed.
Would you like to try again?

If you run without GPS, GPS will not be enabled and you will not be able to access all watch features.

Try Again   Run without GPS
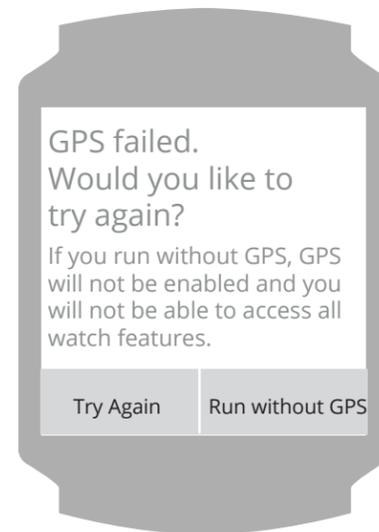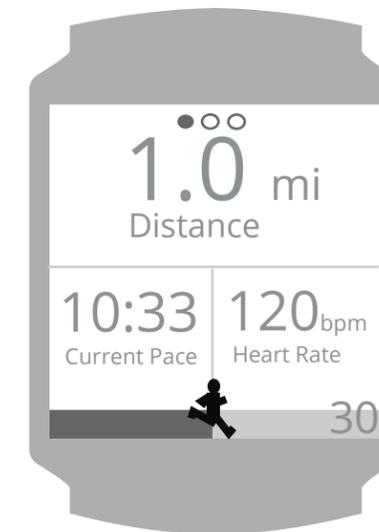
Screen #15: Run Screen - Stats
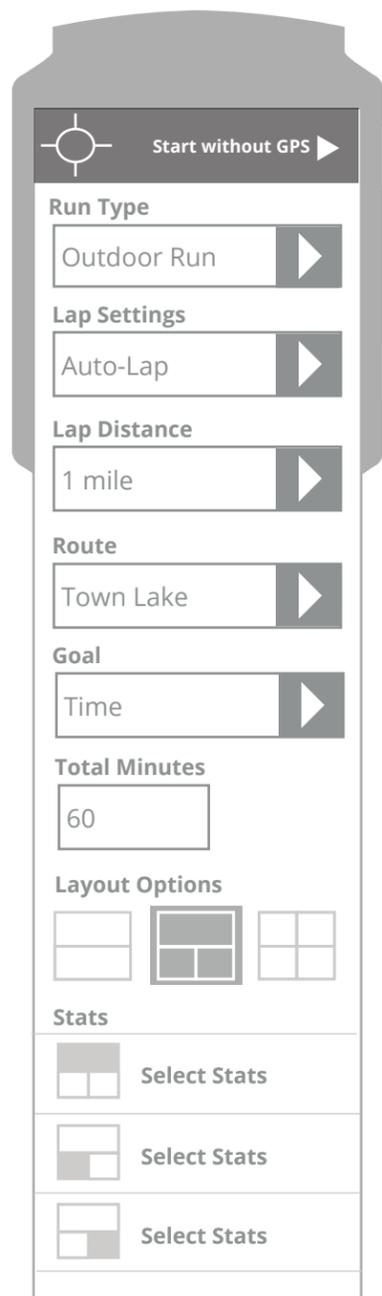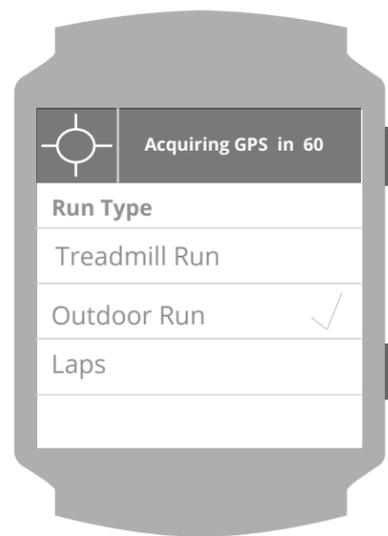
1.0 mi
Distance

10:33
Current Pace

120 bpm
Heart Rate

30

Screen #14: Run Settings

Start without GPS ▶

Run Type
Outdoor Run ▶

Lap Settings
Auto-Lap ▶

Lap Distance
1 mile ▶

Route
Town Lake ▶

Goal
Time ▶

Total Minutes
60

Layout Options

Stats
Select Stats
Select Stats
Select Stats

Screen #27: Run Type

Acquiring GPS in 60

Run Type
Treadmill Run
Outdoor Run ✓
Laps

Screen #28: - Lap Settings

Acquiring GPS in 60

Lap Settings
None ✓
Auto-Lap

Screen #29: Goal Type

Acquiring GPS in 60

Goal
Time
Distance

Screen #30: Route

Acquiring GPS in 60

Route
Town Lake 7 miles (343)

Auditorium

Eastside 5 miles
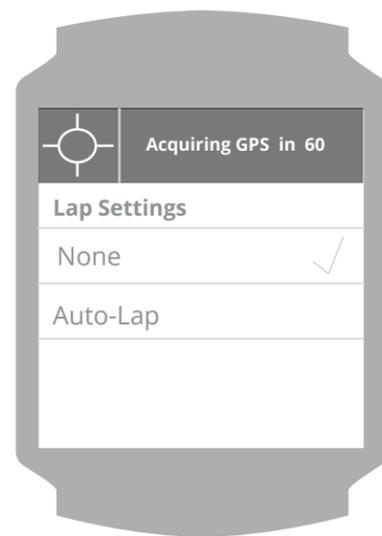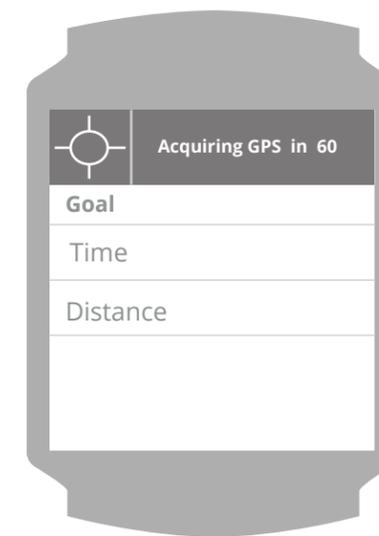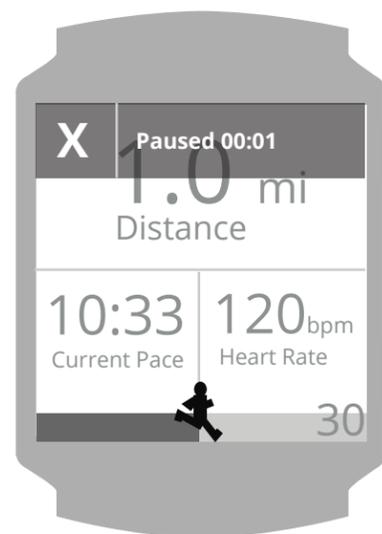
Screen #22: Run Screen - Run Paused

X Paused 00:01

1.0 mi
Distance

10:33   120 bpm
Current Pace   Heart Rate

30
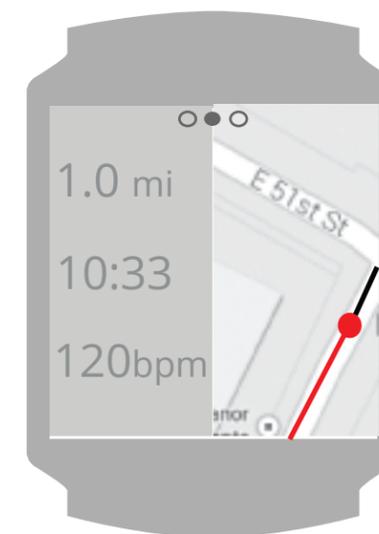
Screen #16: Run Screen - Half Map Current Location

1.0 mi
10:33
120 bpm
E 51st St

○ ● ○ ●

1.0 mi

10:33

120 bpm
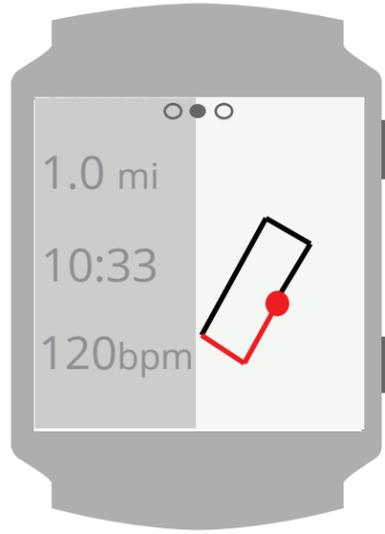
Screen #31: Run Screen - Half Map Full Route

E 52nd St

○ ○ ○ ●

E 5

E 51st St

Our
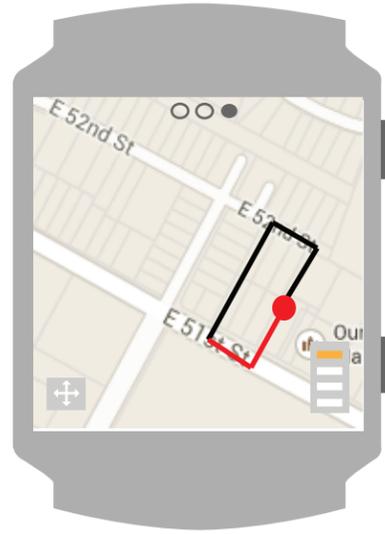
Screen #20: Run Screen - Full Screen Map

Run Summary

7 miles

60 minutes

10:33 avg pace

200 cals

120 bpm

Neighborhood Run

E 51st St

Share my run on:

☑ Facebook

☐ Twitter

Share

Screen #23: Run Summary

● ● ○ ○

10° mph

Speed

Battery Low
10% charge
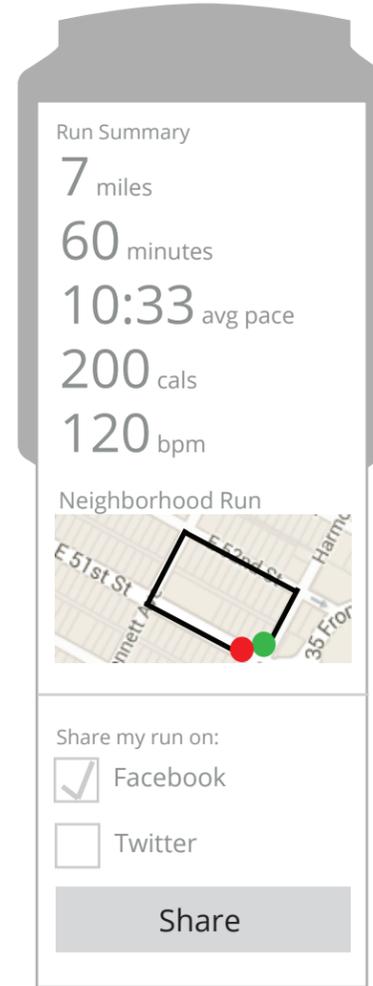
Screen #21: Run Notification

01:20

Duration

01:20   120 bpm

Lap 1   Heart Rate

1
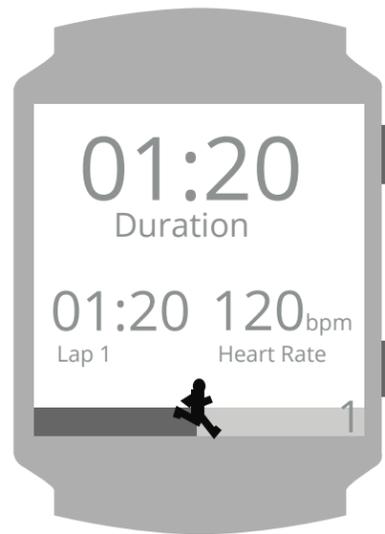
Screen #32: Run Screen - Auto-Lap

01:20

Duration

01:20   120 bpm

Lap 1   Heart Rate
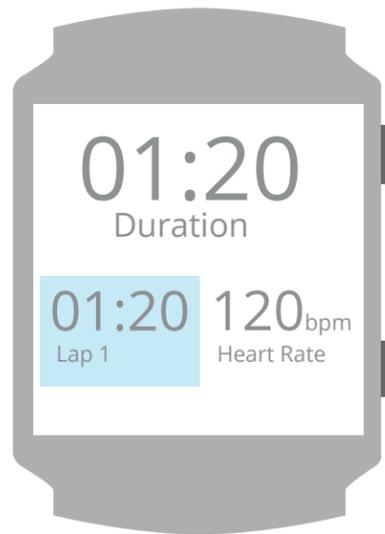
Screen #33: Run Screen - Manual Lap

Run Active   Return ▶

Screen #35: Run Active

Run Summary

2 miles

13:40 minutes

120 bpm

Laps

7:20 Lap 1

6:20 Lap 2

Share my run on:

☑ Facebook

☐ Twitter

Share
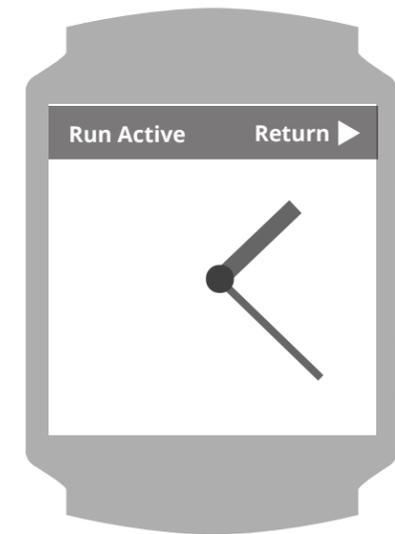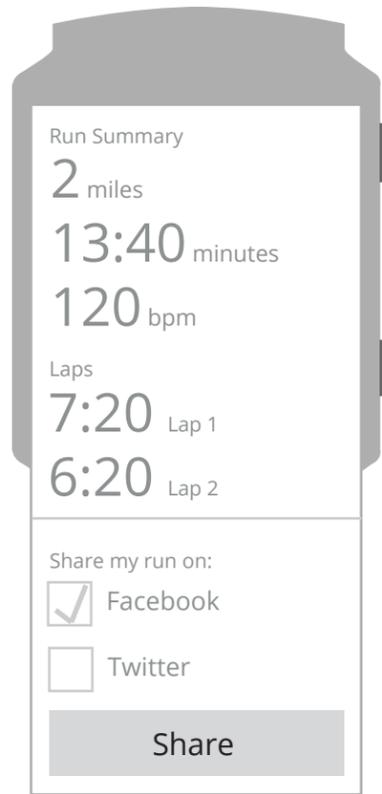
Screen #34: Lap Summary

Running App Screens & Flow - Exploration 2

General Settings screen.
Fb and Twitter settings are
displayed in separate screens.

Settings

Username

Password

Get a MapMyFitness Account

Select Units ▼

Select Region ▼

How would you like to sync
your runs with MapMyFitness?

☐ Automatically sync

☐ Manually sync

Facebook Settings

Twitter Settings

Save

50
-
-
-
-
0

7/1/13
7 miles
60 minutes
10:33 avg pace
200 cals
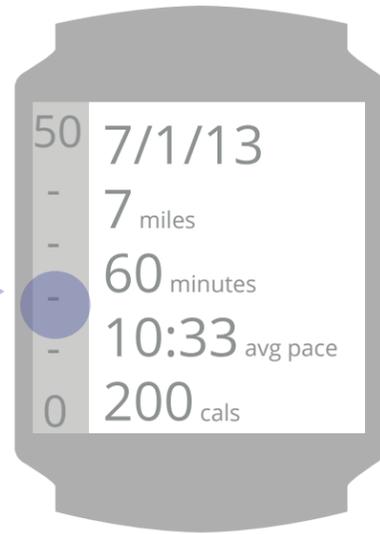
All Runs screen.
The total mileage is listed on left.
Sliding up and down this control
changes which run is displayed.

Sync/Upload

Sync/Upload screen
Sync watch with app. Manually
upload runs.

50
-
-
-
-
0

7/20/13
1 miles
10 minutes
10:33 avg pace
20 cals
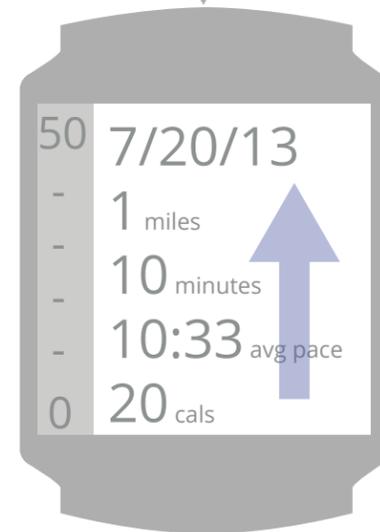
Run Detail screen.
The stats for the run are
displayed. Scrolling up displays
route on map.

50
-
-
-
-
0

Facebook Settings

Username

Password

☐ Automatically upload
run to Facebook?

Twitter Settings

Username

Password

☐ Automatically upload
run to Twitter?

Facebook & Twitter Settings screens

Running App Screens & Flow - Exploration 3

Screen: App Homescreen

10 mph Speed	10:33 Pace
2 miles Distance	20 mins Time
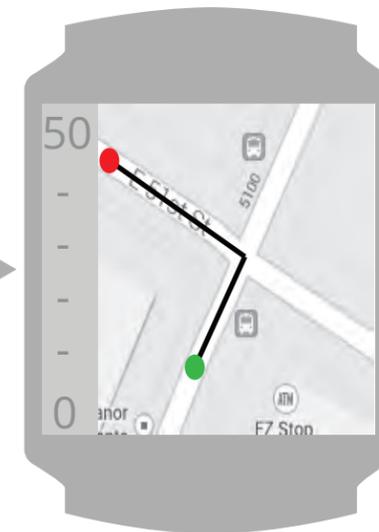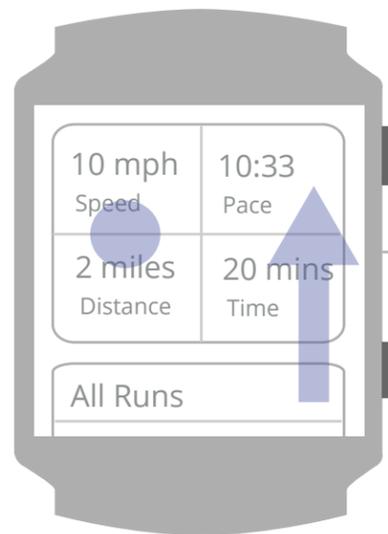
All Runs

App Homescreen.
Displays some stats about most recent run, and navigation tp all runs, sync, and settings. Tap stats to see run detail.

Screen: Menu

All Runs
Sync/Upload
Settings

Screen: All Runs

All Runs
8/01/13	2 mi	20mins
7/29/13	5 mi	50mins
7/26/13	7 mi	60mins
7/25/13	8 mi	80mins
7/24/13	3 mi	30mins
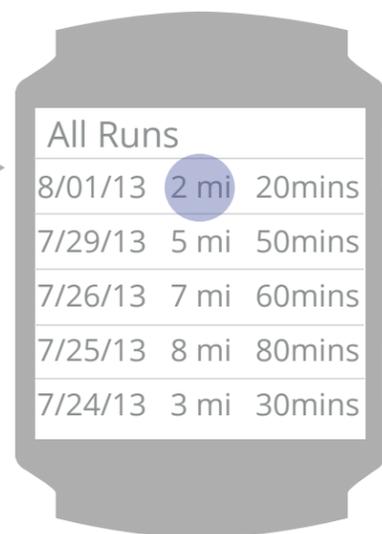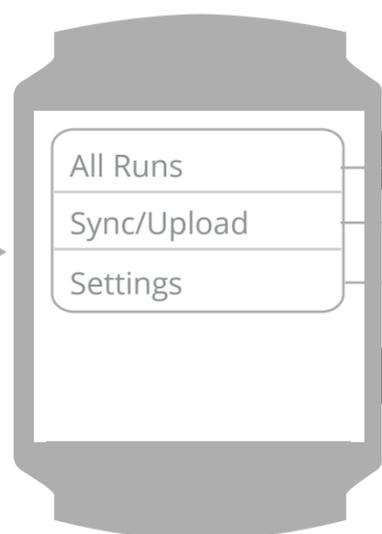
All Runs screens.
List of all runs. Tapping one displays run details.

Screen: Sync/Upload
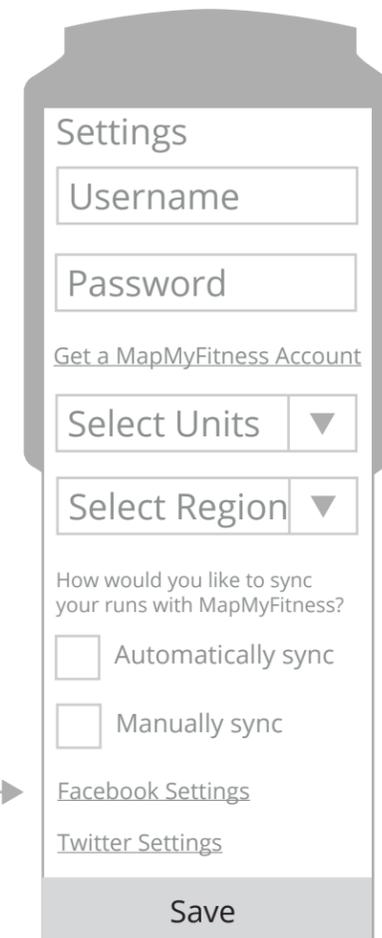
Sync/Upload

Sync/Upload screen
Sync watch with app. Manually upload runs.

Screen: Settings

Settings

Username

Password

Get a MapMyFitness Account

Select Units ▼

Select Region ▼

How would you like to sync your runs with MapMyFitness?

☐ Automatically sync

☐ Manually sync

Facebook Settings

Twitter Settings

Save

General Settings screen.
Fb and Twitter settings are displayed in separate screens.

Screen: Run Detail - stats

7/1/13

This Run	Average
2 Miles	5 Miles
9:30 Pace	10:00 Pace
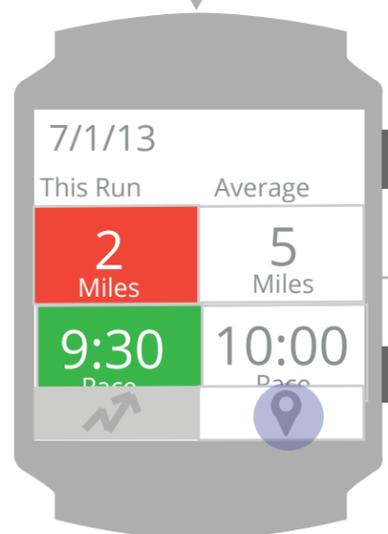
Run Detail screen - stats.
Current run stats compared with averages. Tap map button.

Screen: Run Detail - map

Run Detail screen - map
Route taken with starting and stopping points.

Screen: Facebook Settings

Facebook Settings

Username

Password

☐ Automatically upload run to Facebook?

Screen: Twitter Settings

Twitter Settings

Username

Password

☐ Automatically upload run to Twitter?
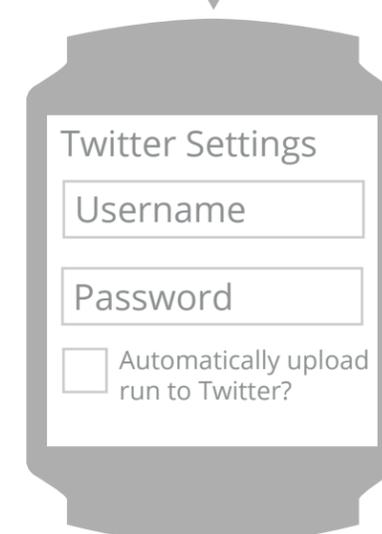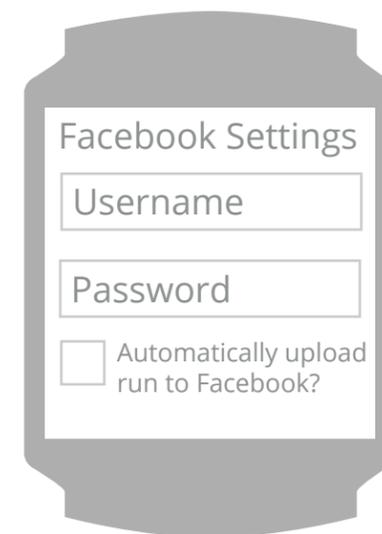
Facebook & Twitter Settings screens

Start/End/Pause (hard key start/end, touch to pause)
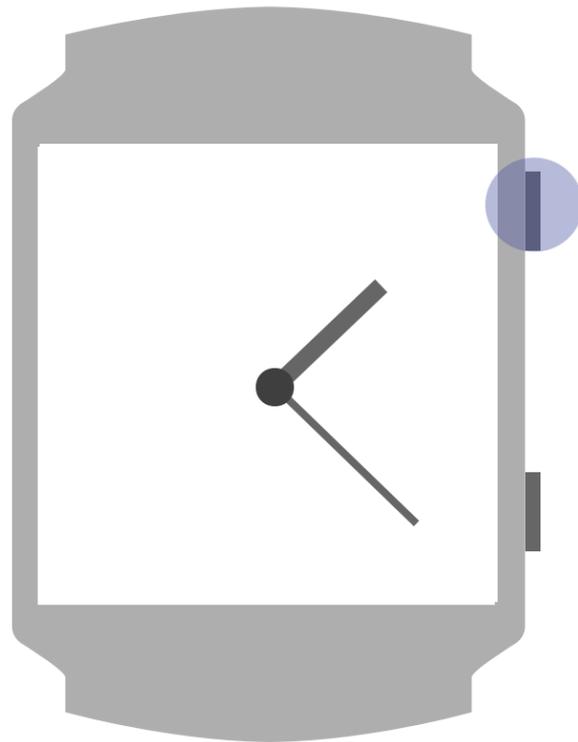
1 Press the top hard key to start a run.
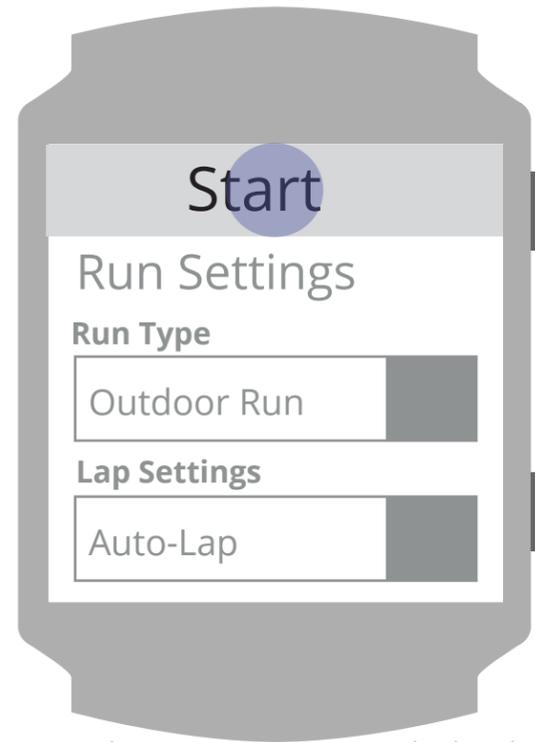
2 The run settings screen is displayed. Tap the start button.
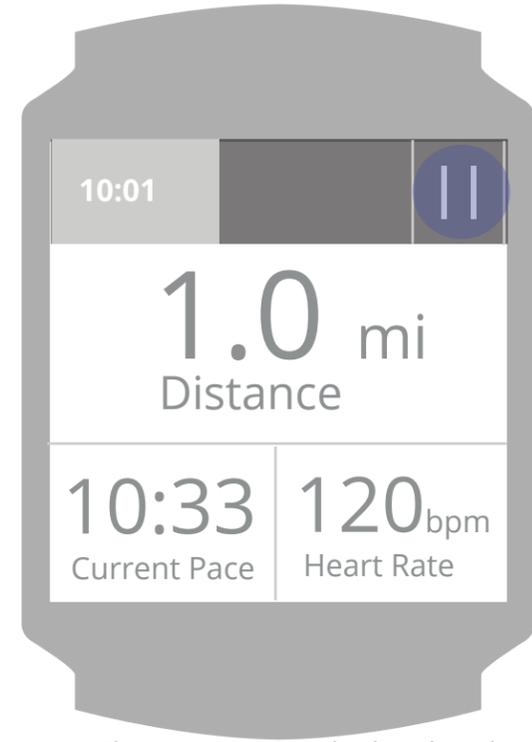
3 The stats screen is displayed. At the top of the screen is an elapsed time and progress indicator, along with the option to pause the run. The user taps pause.
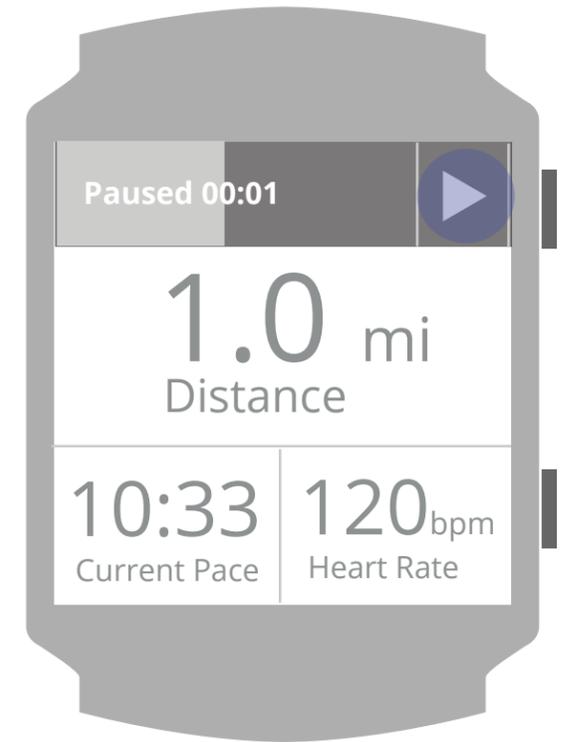
4 The run is paused. There is an elapsed time indicator, as well as the option to resume run. The user taps resume run.
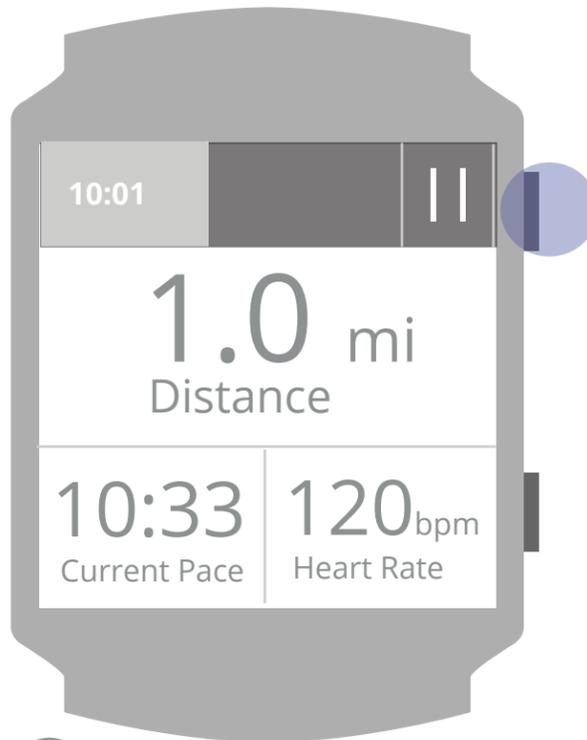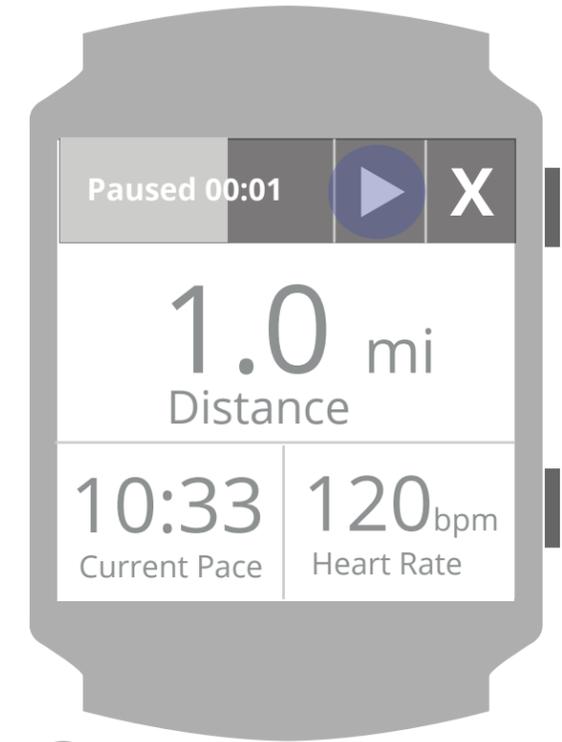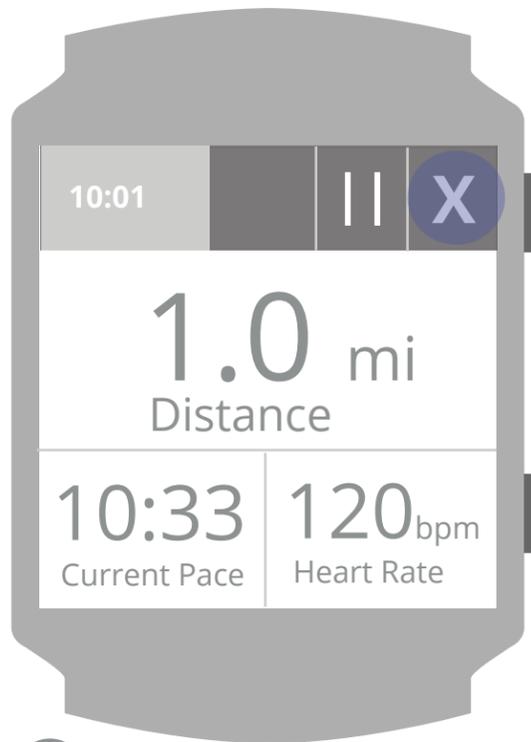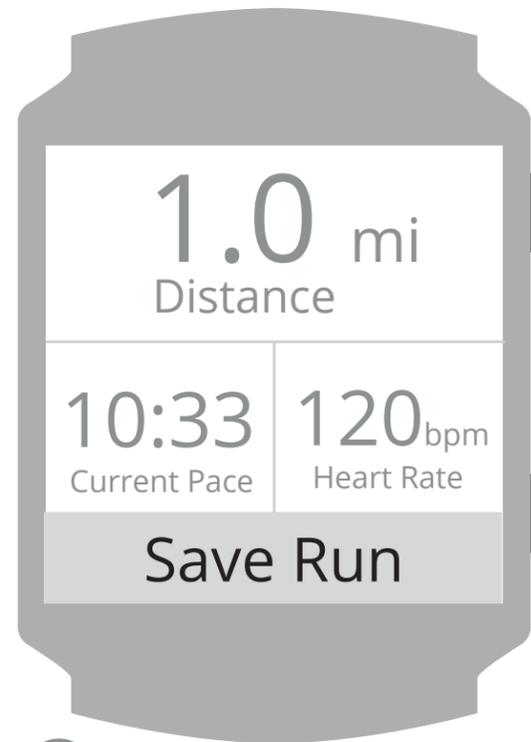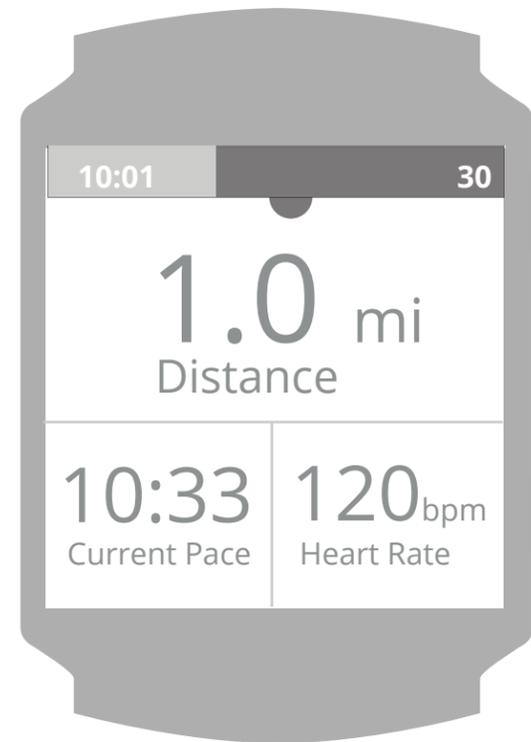
5 The user presses the top hard key.
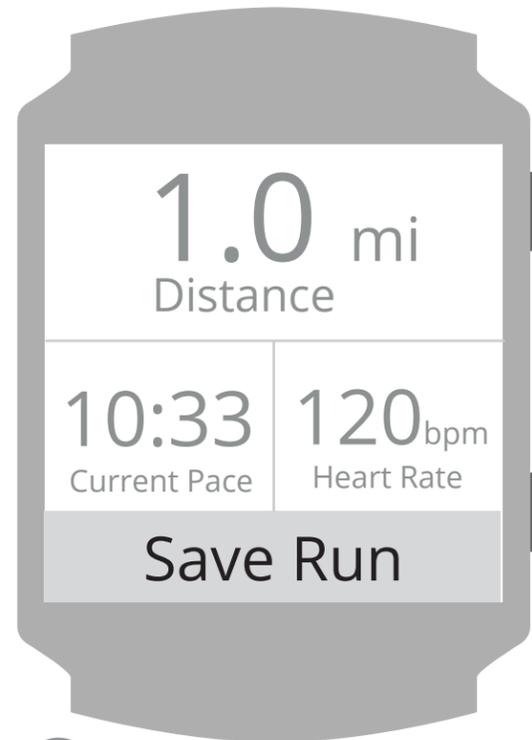
6 The run summary screen is displayed.

Start/End/Pause (single press to stop, double press to pause)
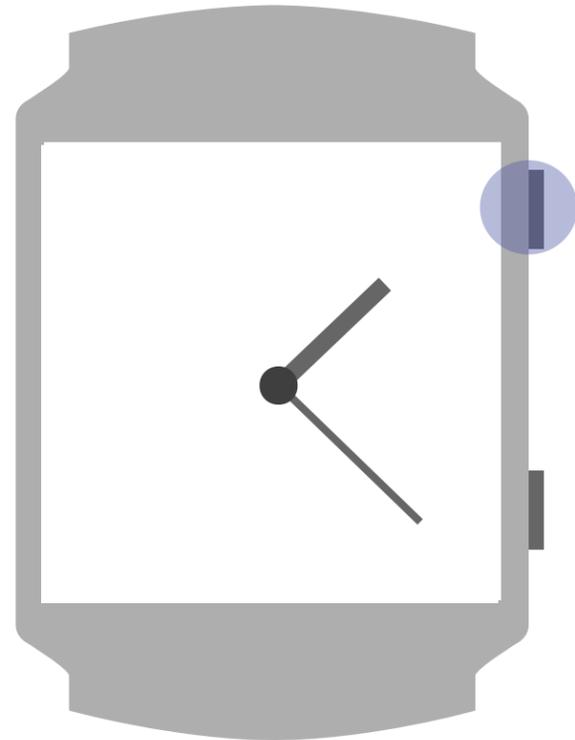
1 Press the top hard key to start a run.
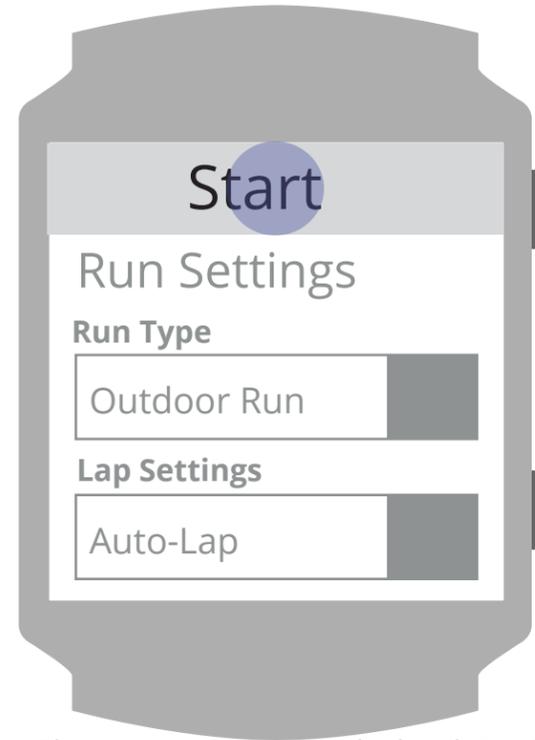
2 The run settings screen is displayed. Tap the start button or press the top hard key again.
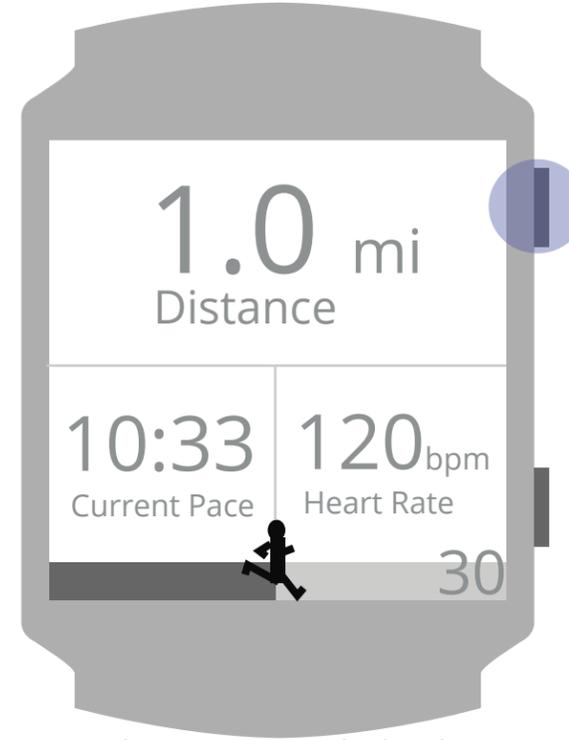
3 The stats screen is displayed. Pressing the top hard key pauses the run and displays an interstitial.
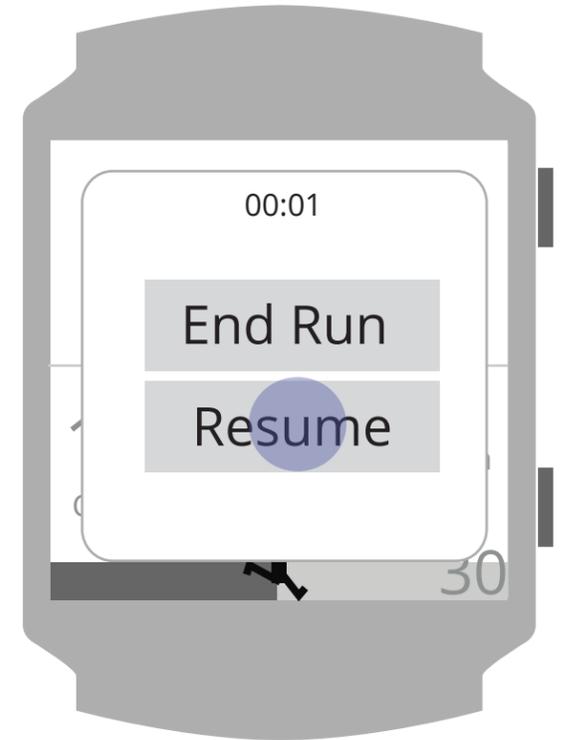
4 The run is paused. There is an elapsed time indicator, as well as options to end run and resume run. The user taps resume.
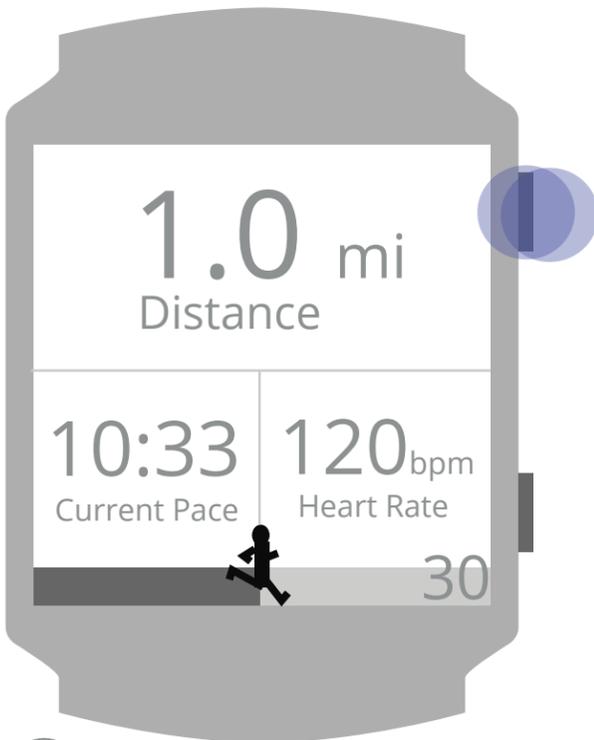
5 The run has been resumed. Double press the top hard key.
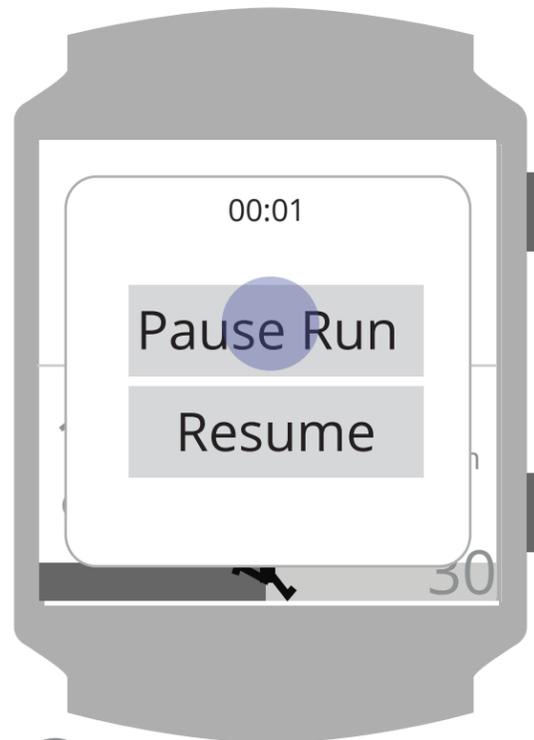
6 The run is paused. There is an elapsed time indicator, as well as options to pause run and resume run. The user taps pause run.
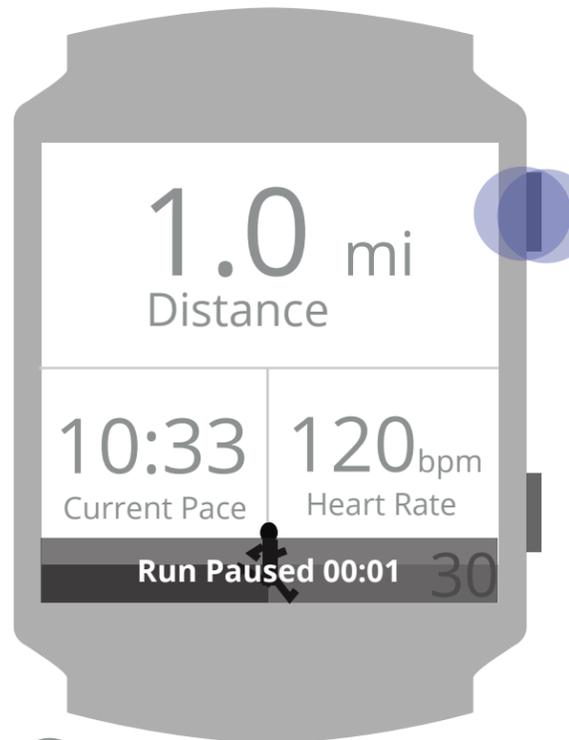
7 The run is paused. The run screens display a banner displaying elapsed time. The user double presses the top hard key again.
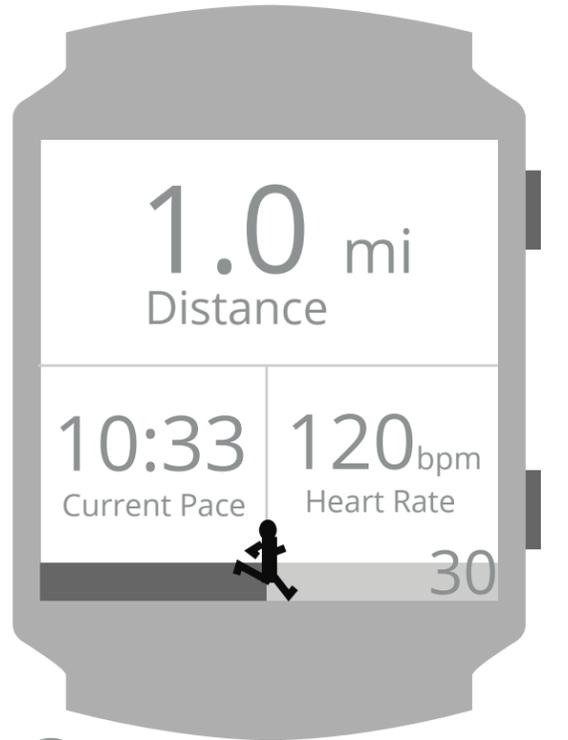
8 The run resumes.

Start/End/Pause (touch)
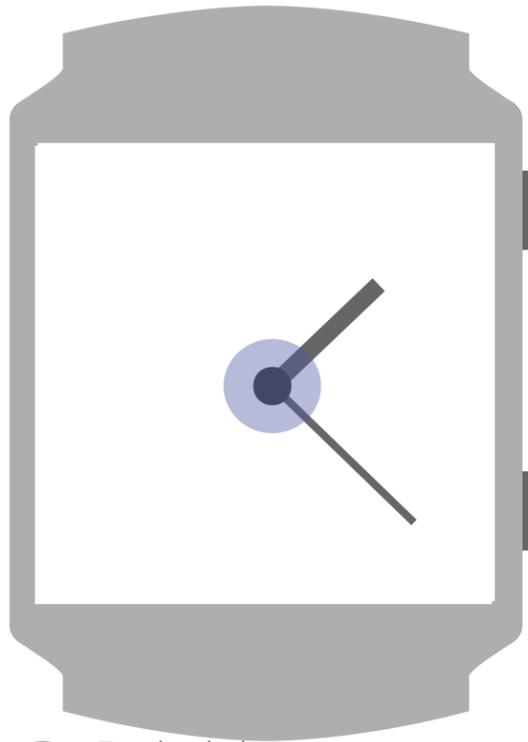
1 Tap the clock to start a run.
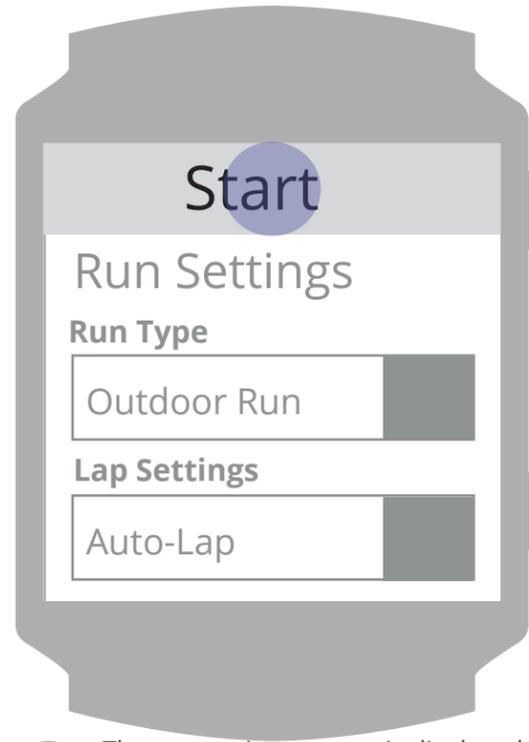
2 The run settings screen is displayed. Tap the start button.
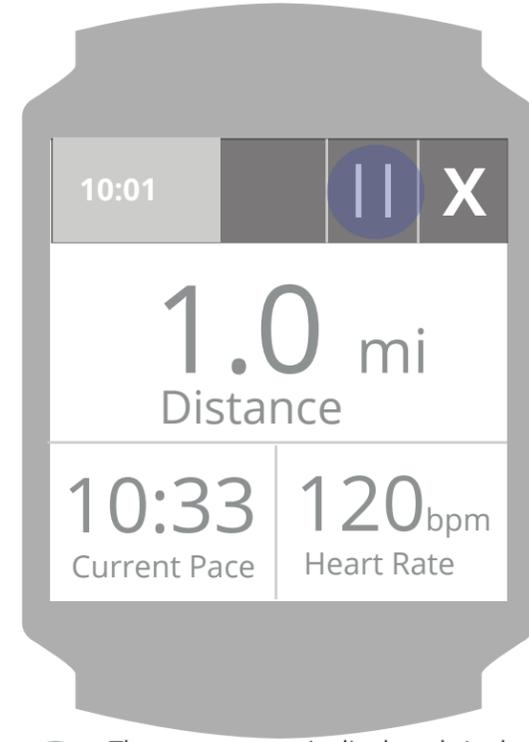
3 The stats screen is displayed. At the top of the screen is an elapsed time and progress indicator, along with options to pause run and end run. The user taps pause run.

4 The run is paused. There is an elapsed time indicator, as well as options to end run and resume run. The user taps resume run.
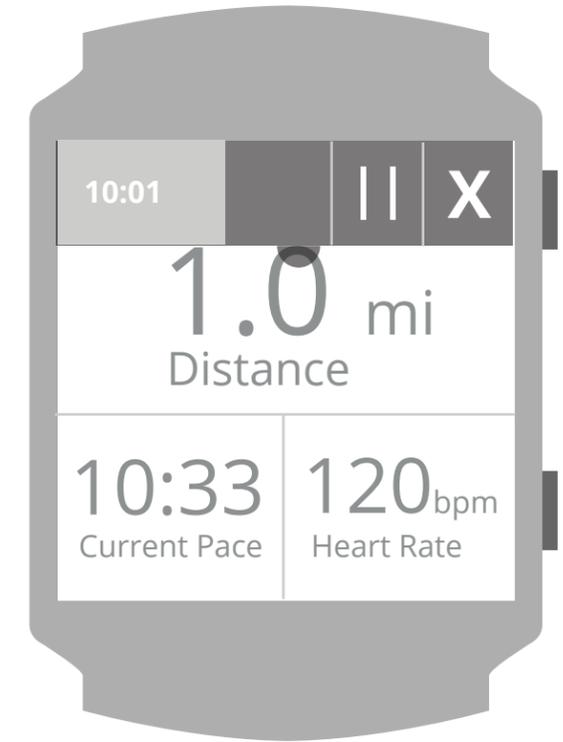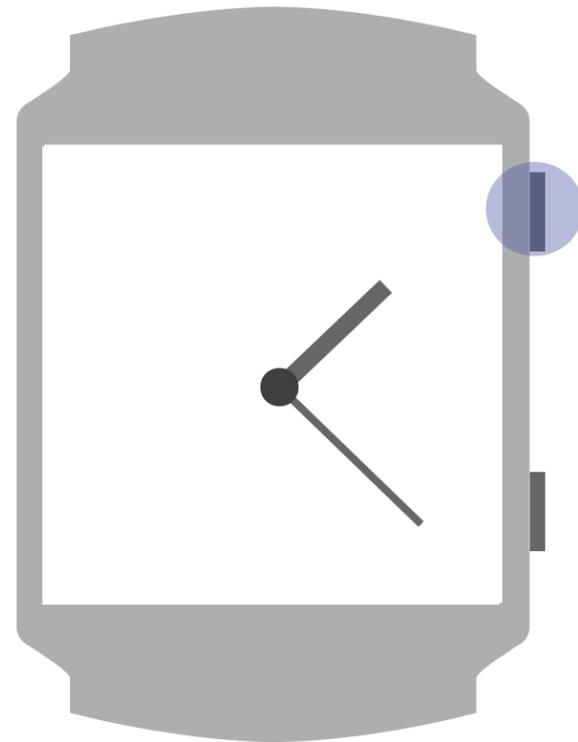
5 The run has been resumed. The user taps end run.

6 The run summary screen is displayed.

Another option is to hide the controls in a collapsed bar. Swiping down on the bar reveals the controls. Swiping up on the bar hides the controls.

Start/End/Pause (hard key starts and pauses, touch to end)
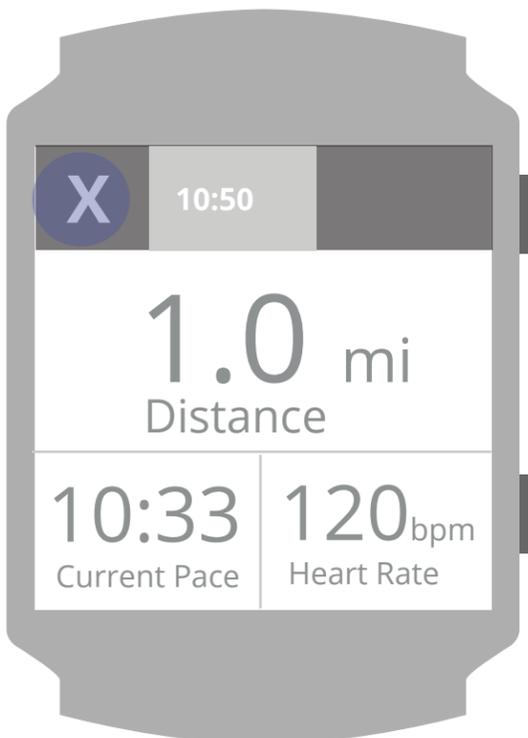
1 Press the top hard key to start a run.

2 The run settings screen is displayed. Tap the start button or press the top hard key again.

Start

Run Settings

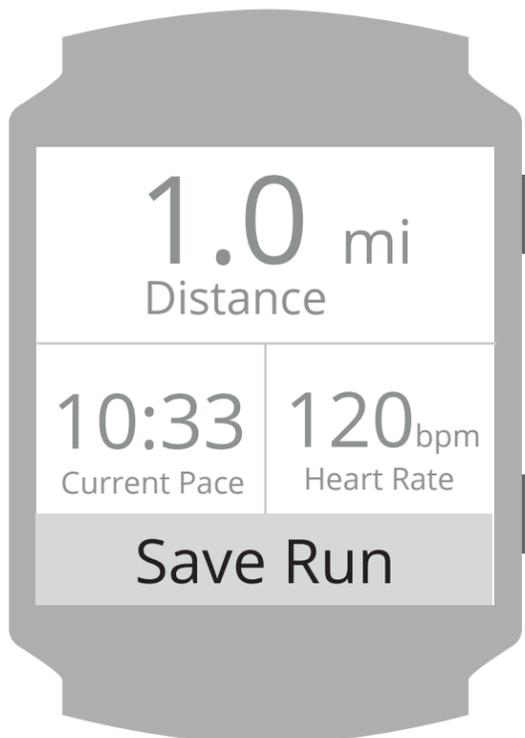**Run Type**

Outdoor Run

Lap Settings

Auto-Lap
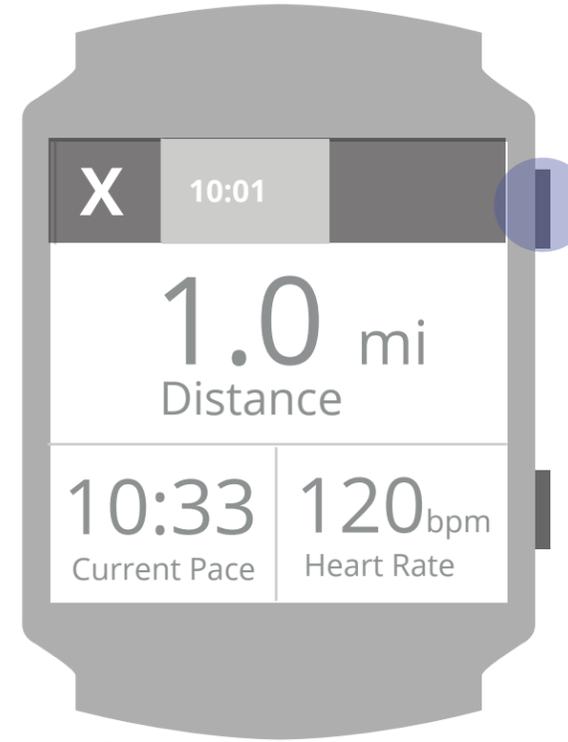
3 The stats screen is displayed. At top there is a button to stop the run, as well as elapsed time and a progress indicator. Press the top hard key to pause the run.

X 10:01

1.0 mi
Distance

10:33
Current Pace

120 bpm
Heart Rate

4 The run is paused. The user can either stop the run while it is paused, or he can press the top hard key again to un-pause the run. The user presses the top hard key.
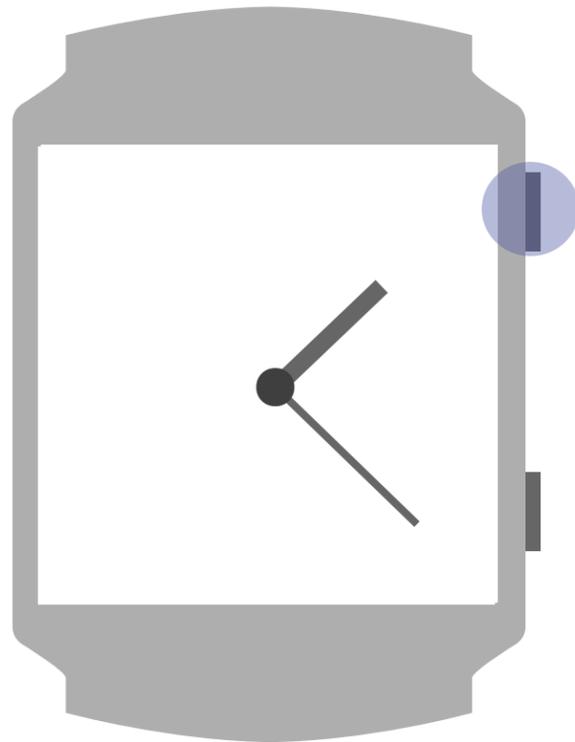
X Paused 00:01

1.0 mi
Distance

10:33
Current Pace

120 bpm
Heart Rate

5 The run has been resumed. The user taps the end run button.

X 10:50

1.0 mi
Distance

10:33
Current Pace

120 bpm
Heart Rate

6 The run summary screen is displayed.

1.0 mi
Distance

10:33
Current Pace

120 bpm
Heart Rate
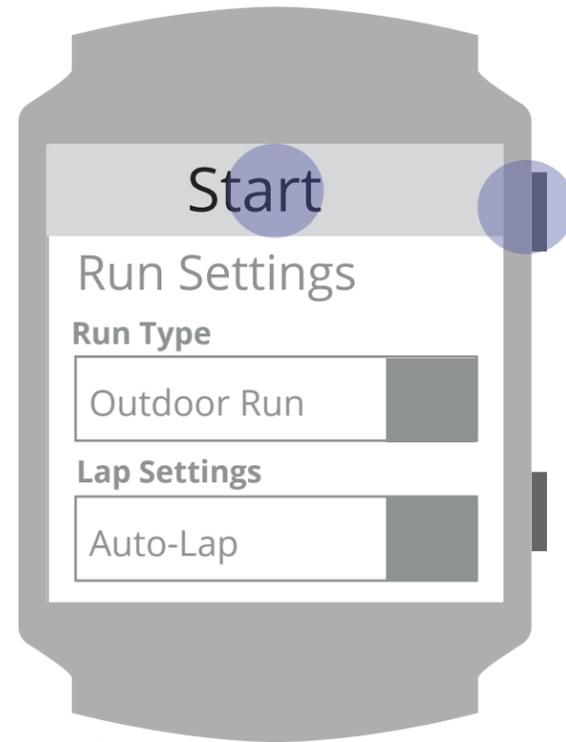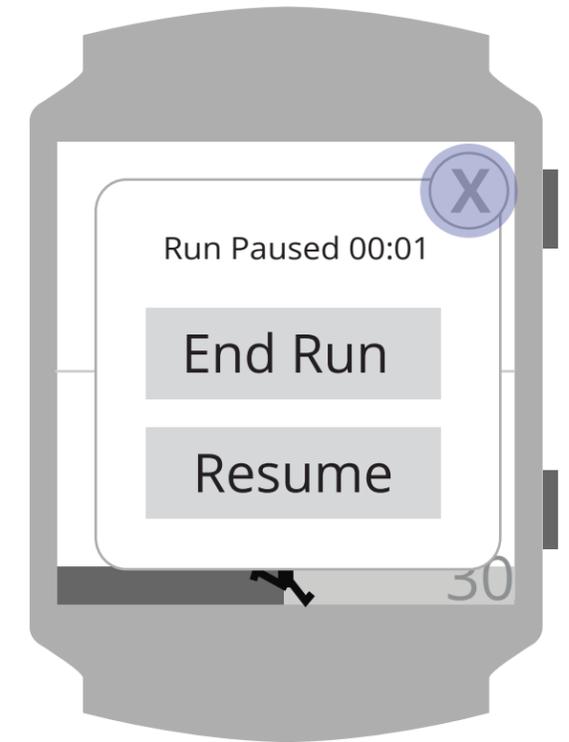
Save Run

Start/End/Pause (pause menu)

1   Press the top hard key to start a run.

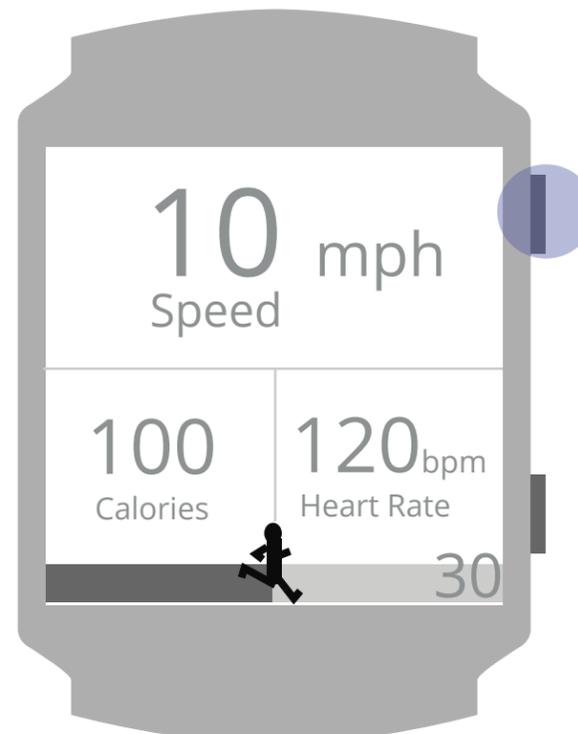**2**   The run settings screen is displayed. Tap the start button or press the top hard key again.

Start

Run Settings

Run Type

Outdoor Run

Lap Settings

Auto-Lap

3   The stats screen is displayed. Pressing the top hard key pauses the run and displays an interstitial.
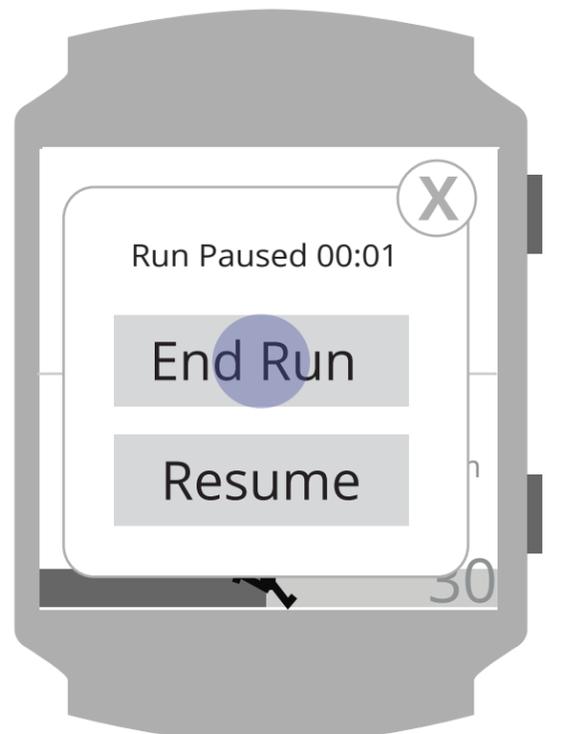
10 mph
Speed

100 Calories

120 bpm Heart Rate

30

4   The run is paused. There is an elapsed time indicator, as well as options to end run and resume run. Tapping the close button dismisses the screen (The run is still paused.)
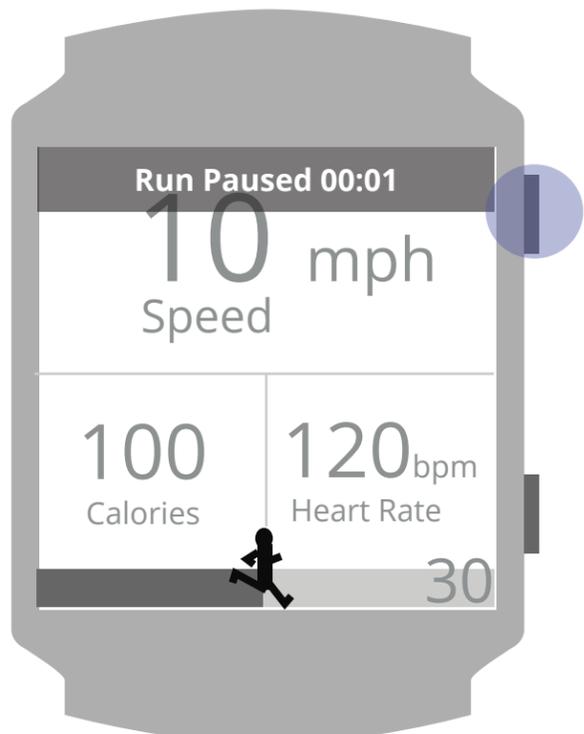
X

Run Paused 00:01

End Run

Resume

30

5   The stat screen is displayed with a banner indicating that the run is in paused state. Pressing the top hard key again un-pauses the run.

Run Paused 00:01

10 mph
Speed

100 Calories

120 bpm Heart Rate

30

6   The run is in active state. Pressing the button again pauses the run and displays the interstitial.

10 mph
Speed

100 Calories

120 bpm Heart Rate

30

7   The user taps end run.

X

Run Paused 00:01

End Run

Resume

30

8   The run summary screen is displayed.

10 mph
Speed

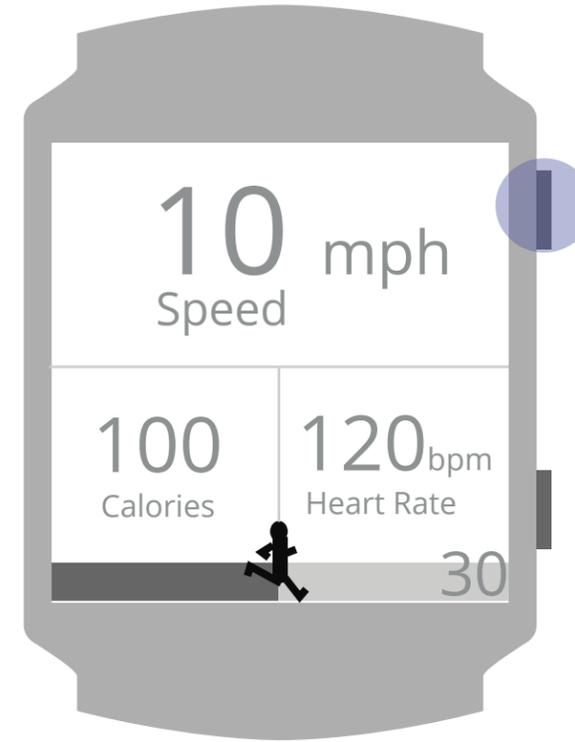100 Calories

120 bpm Heart Rate

Save Run

Start/End/Pause (pause menu)

1 Press the top hard key to start a run.

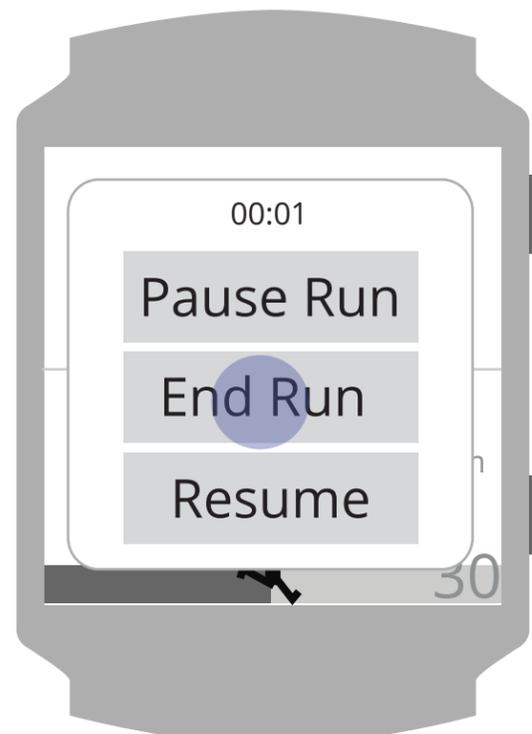**2** The run settings screen is displayed. Tap the start button or press the top hard key again.

Start

Run Settings

Run Type

Outdoor Run

Lap Settings

Auto-Lap

3 The stats screen is displayed. Pressing the top hard key pauses the run and displays an interstitial.
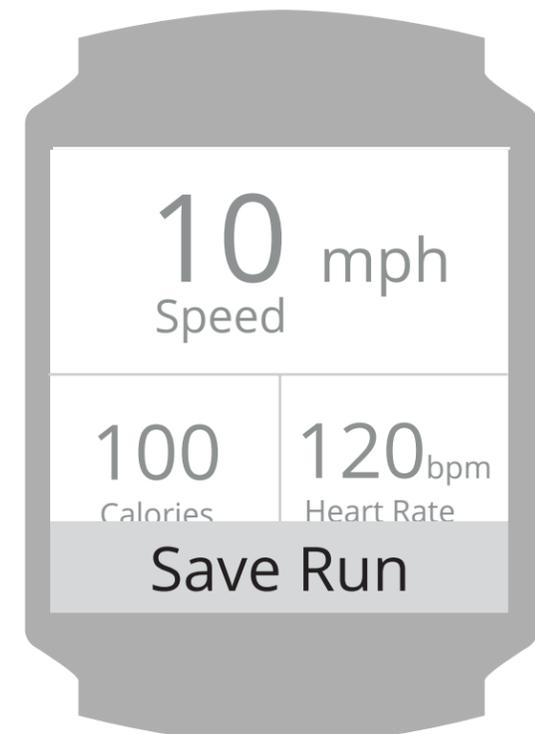
10 mph
Speed

100 Calories

120 bpm Heart Rate

30
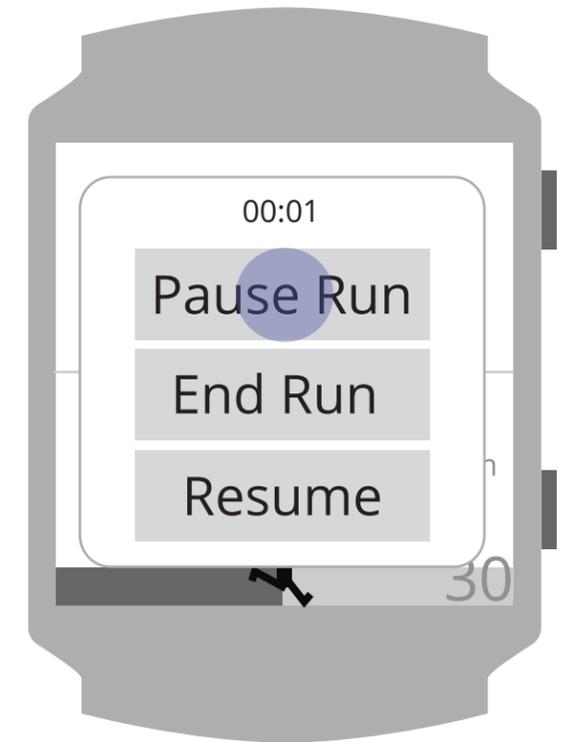
4 The run is paused. There is an elapsed time indicator, as well as options to pause run, end run and resume run. The user taps pause run.
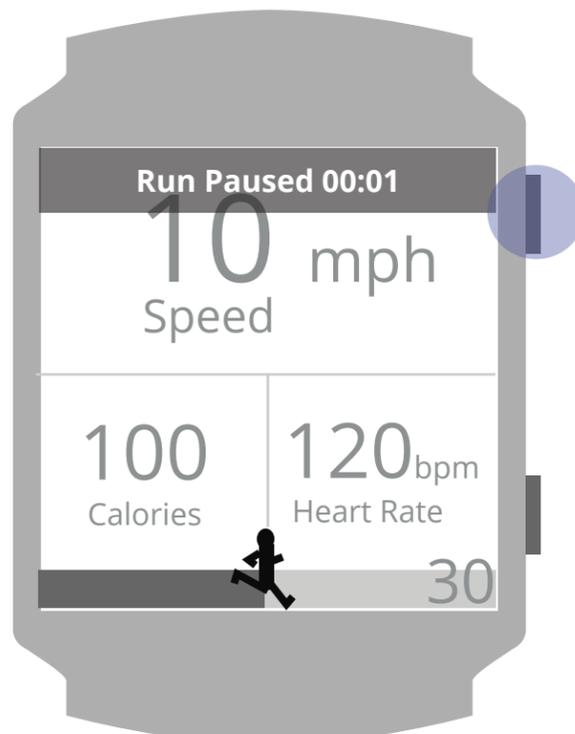
00:01

Pause Run

End Run

Resume

30

5 The stat screen is displayed with a banner indicating that the run is in paused state. Pressing the top hard key again displays the interstitial

Run Paused 00:01

10 mph
Speed

100 Calories

120 bpm Heart Rate

30

6 The user taps end run.

00:01

Pause Run

End Run

Resume

30

7 The run summary screen is displayed.

10 mph
Speed

100 Calories

120 bpm Heart Rate

Save Run